

名字: Foo Siang Chyi

功课: 室内设计 - 厨房设计

软件: 3ds Max & Substance Painter

原图/参考图





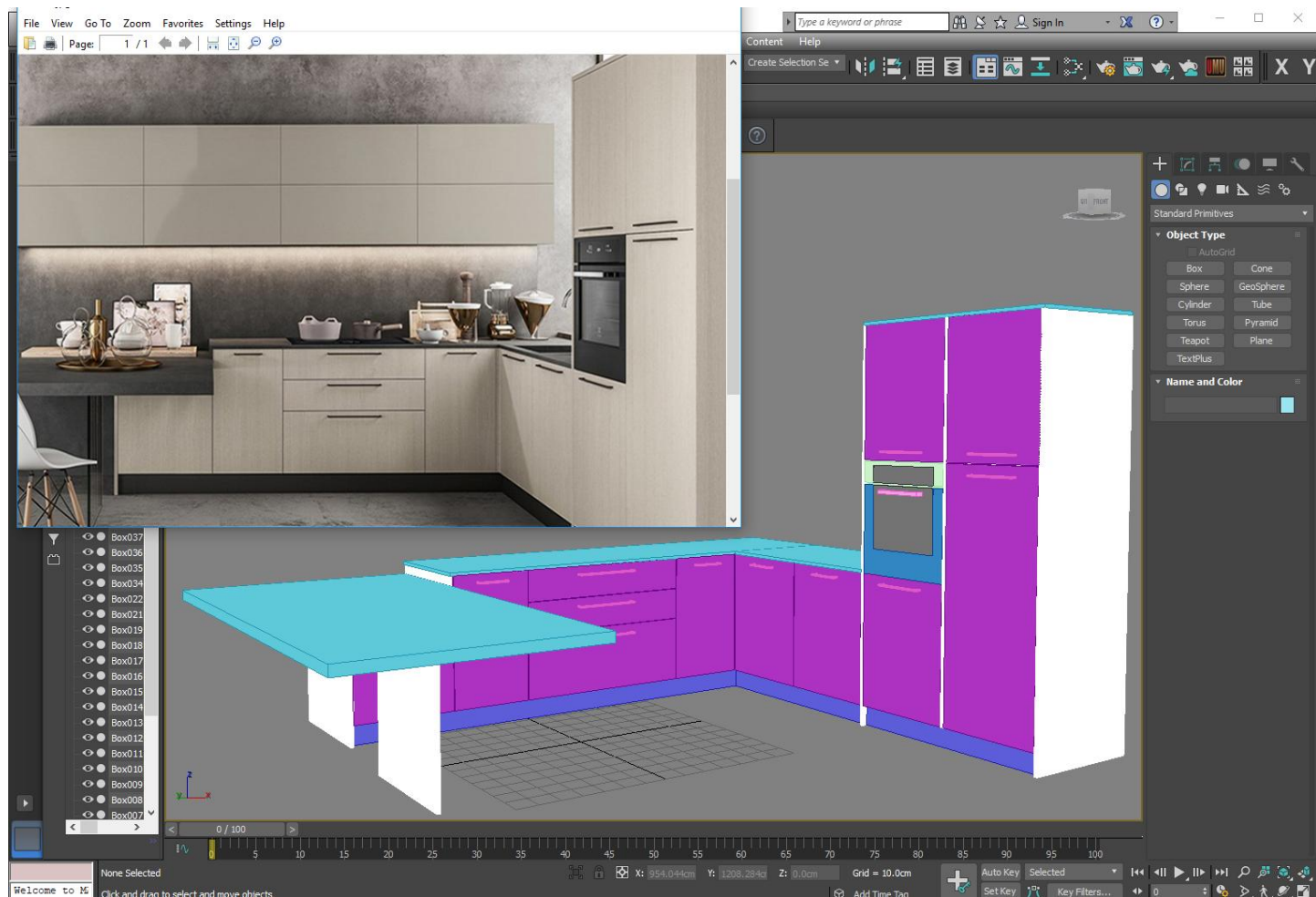
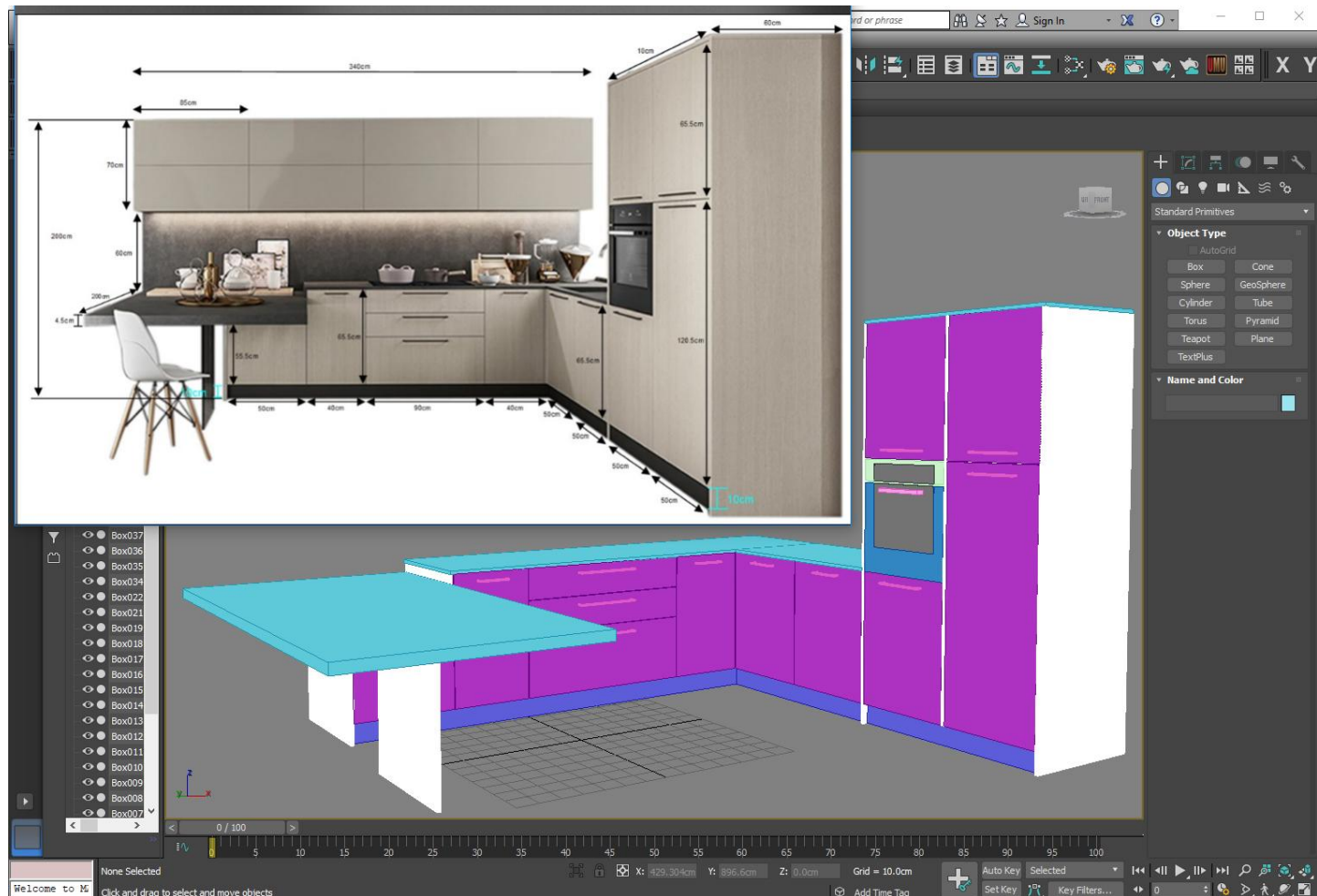


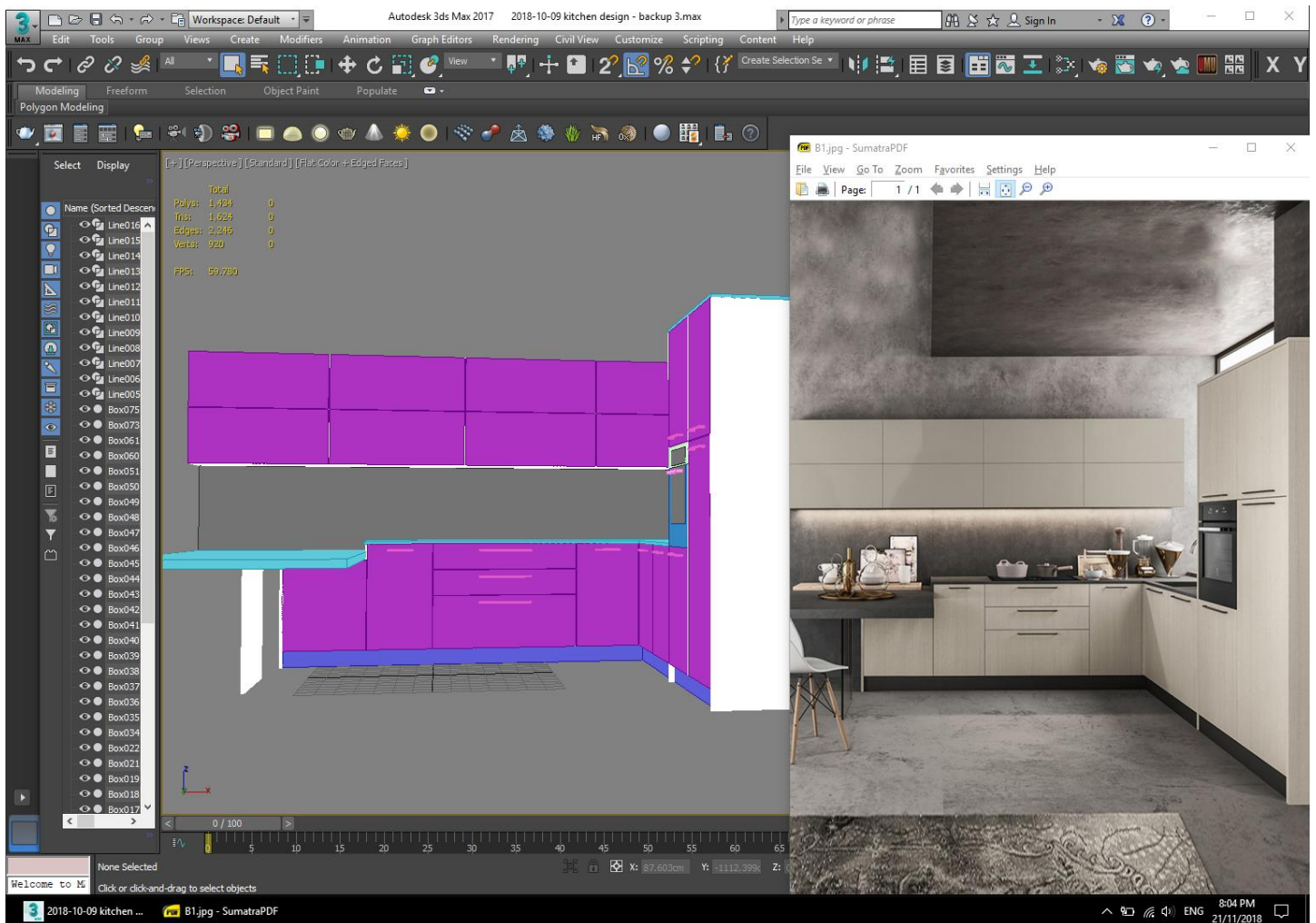
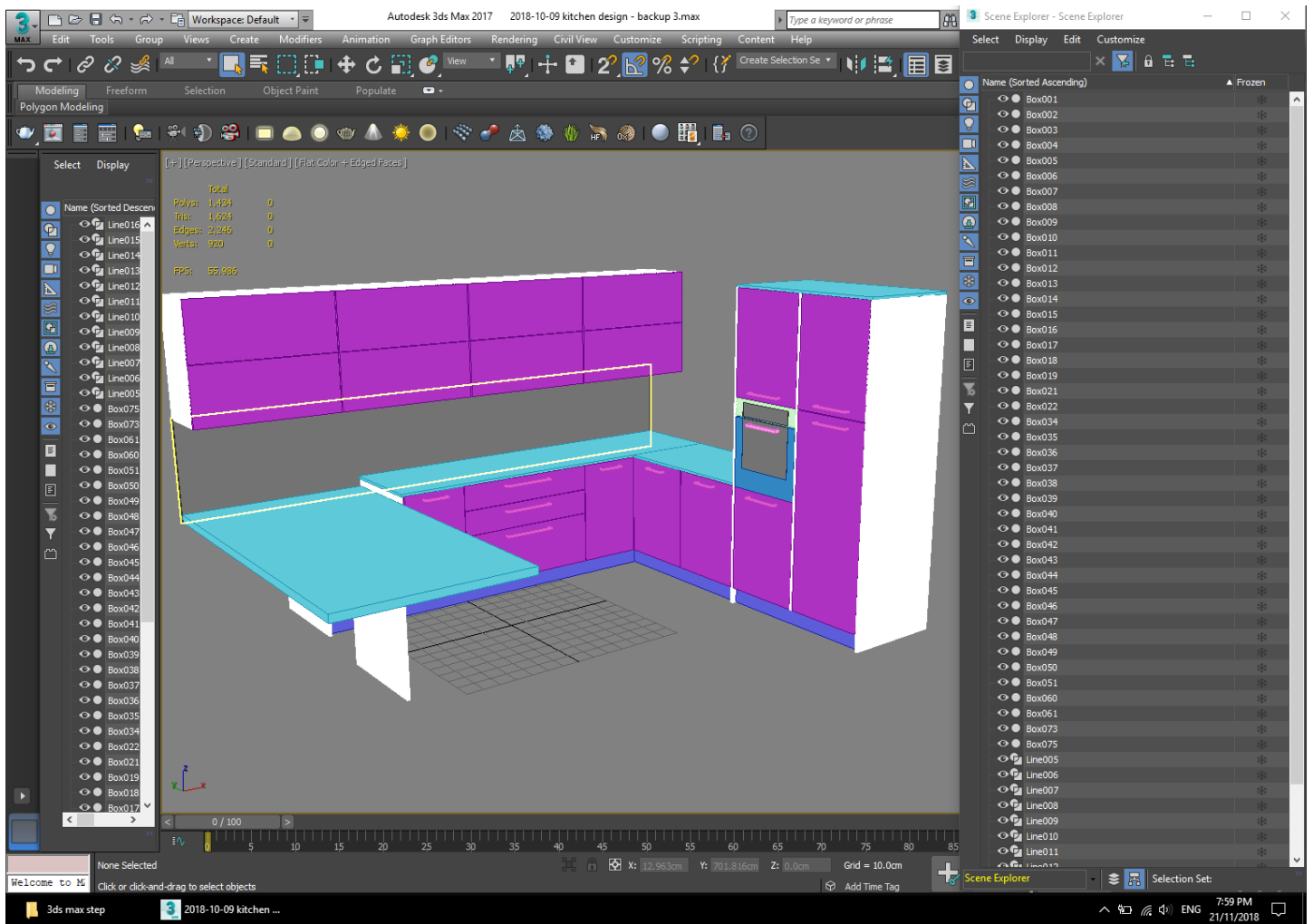


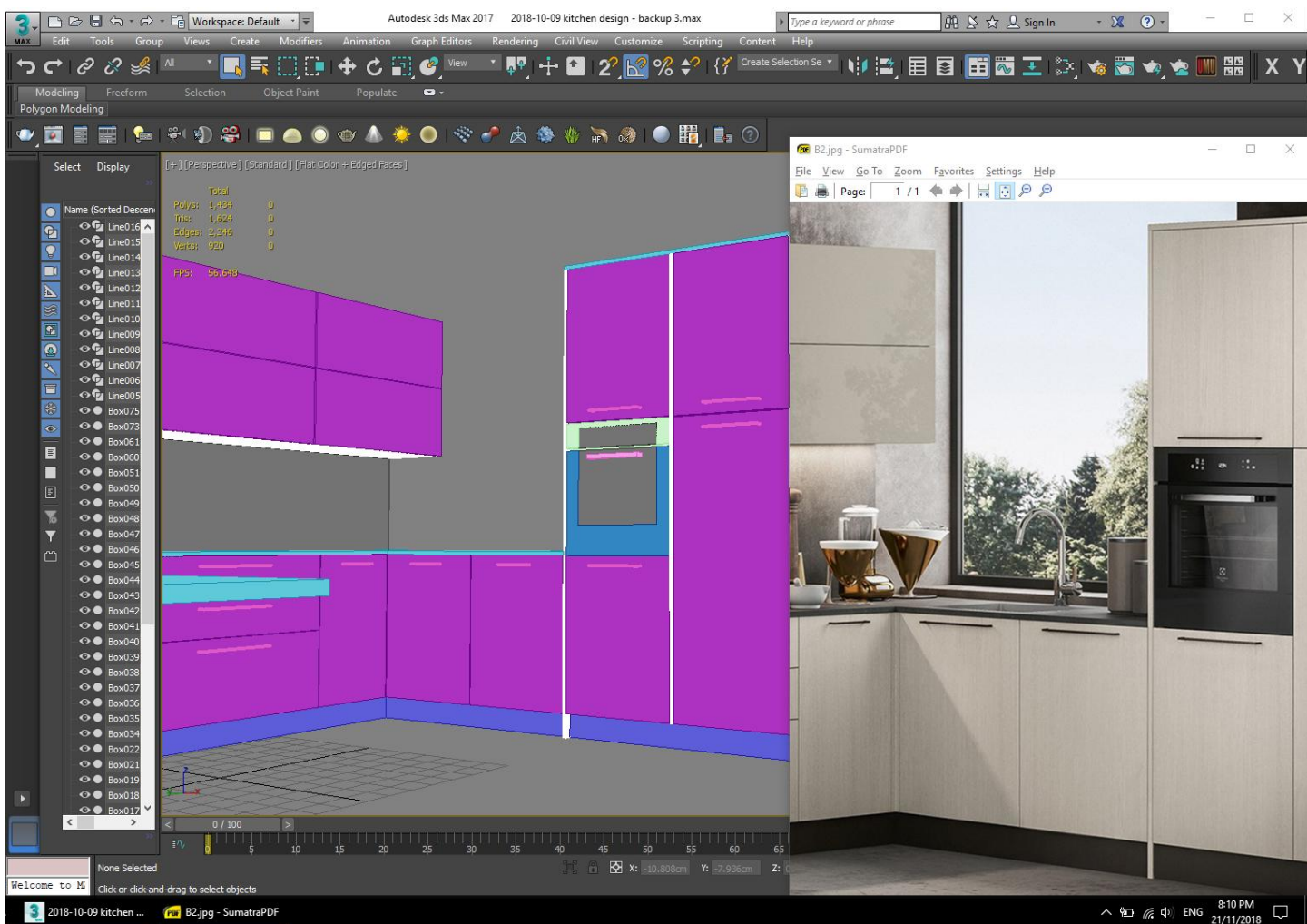
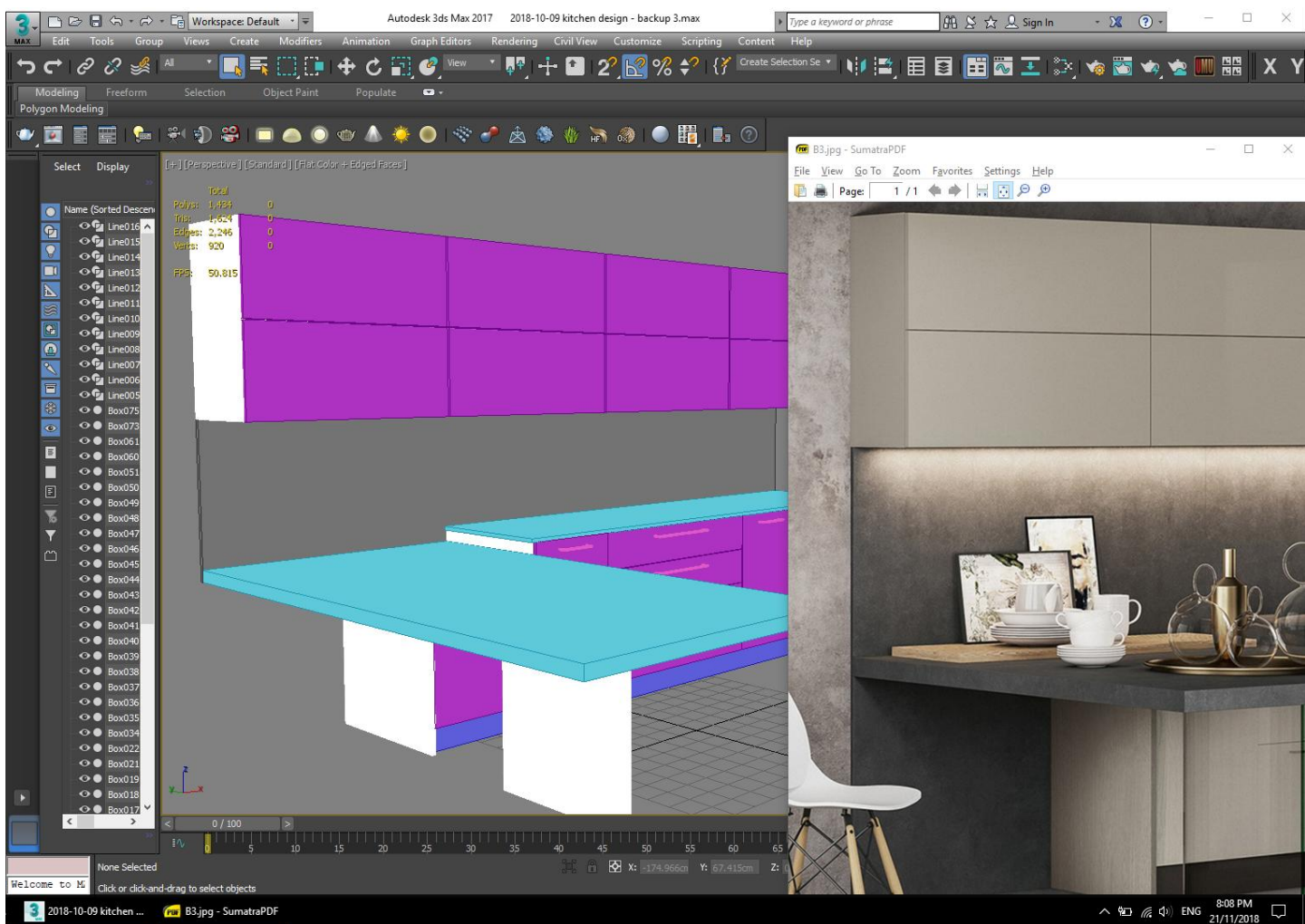
了解厨房的基本长度和宽度

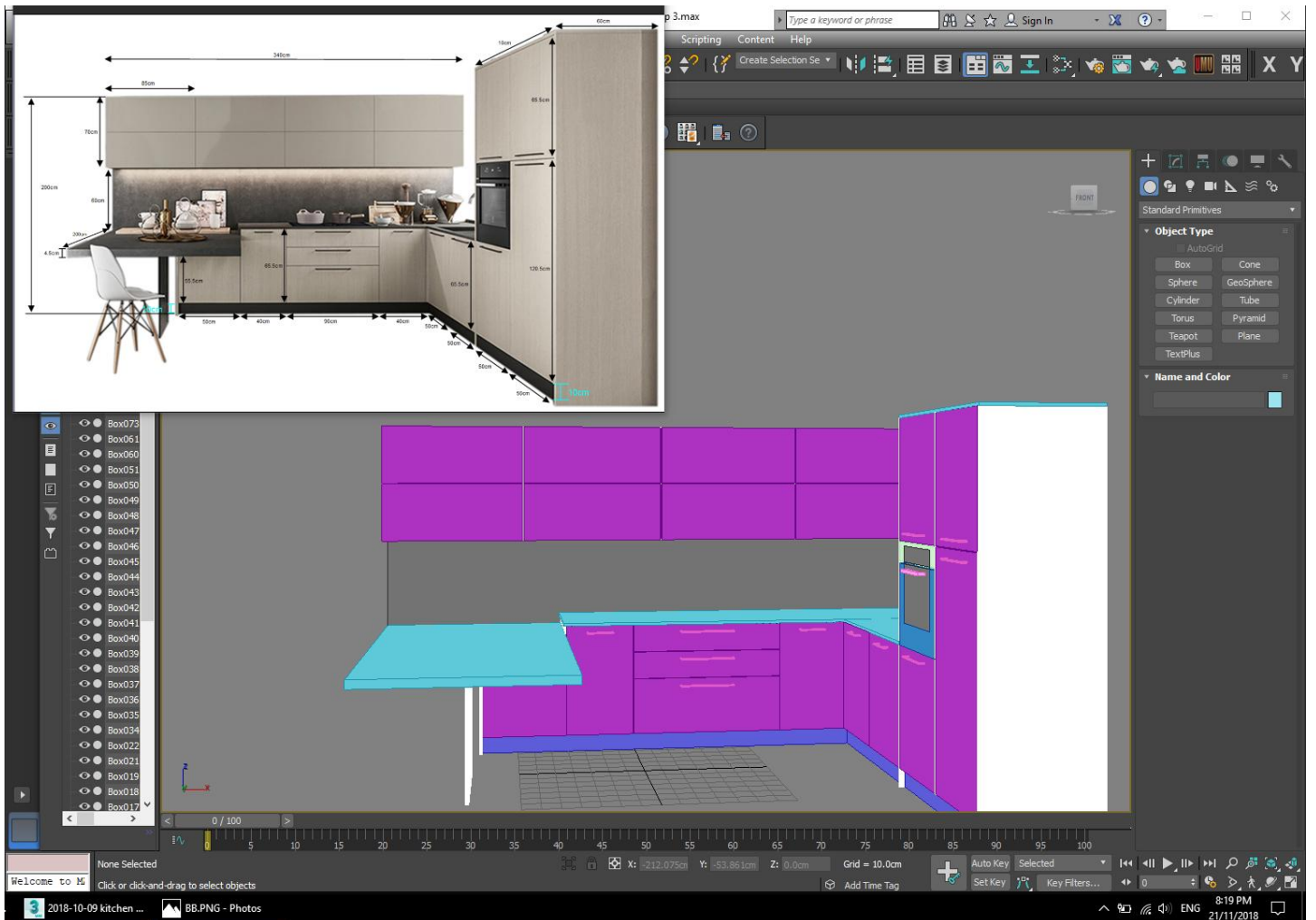
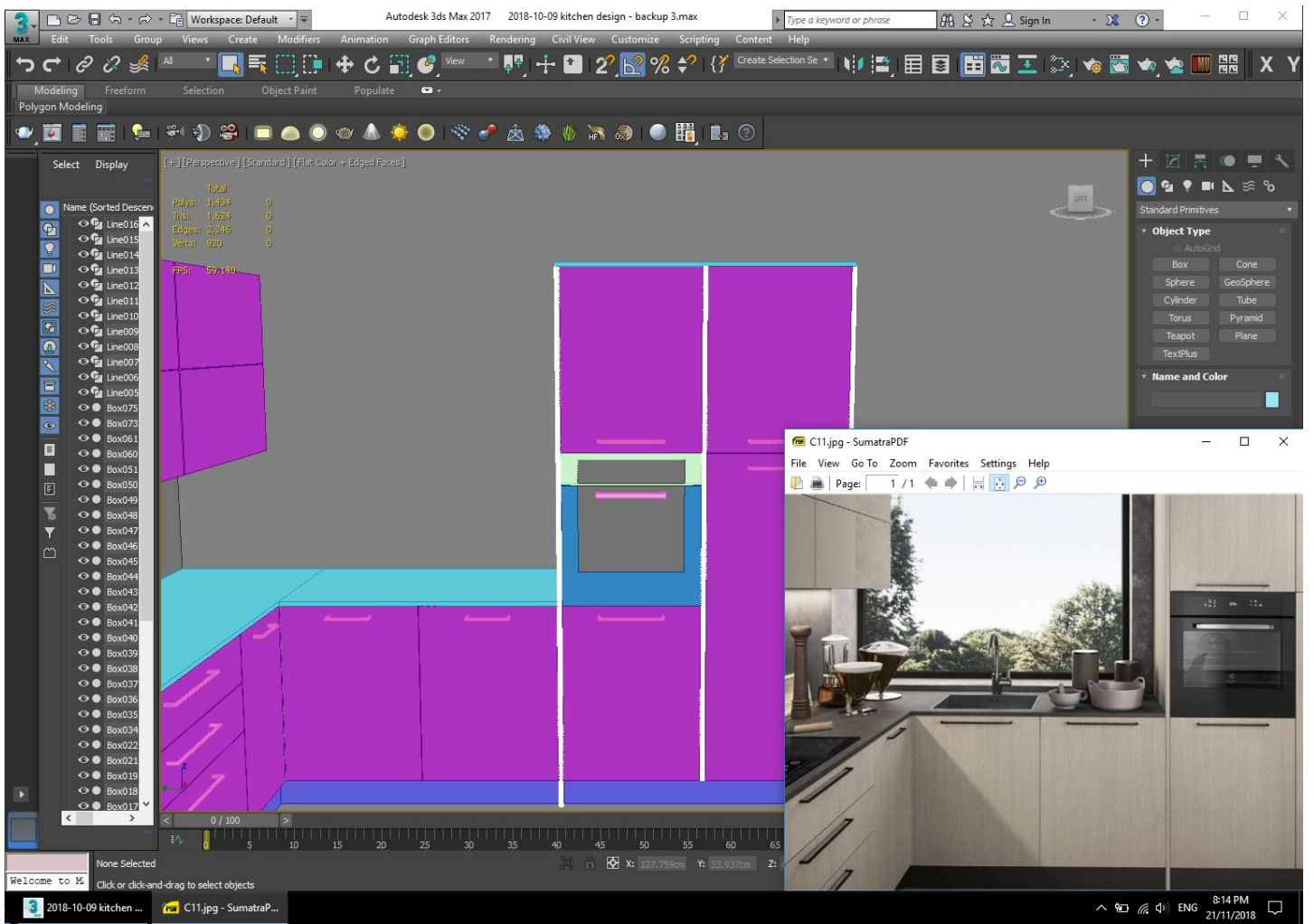


3ds Max 厨房设计 - 建模制作过程

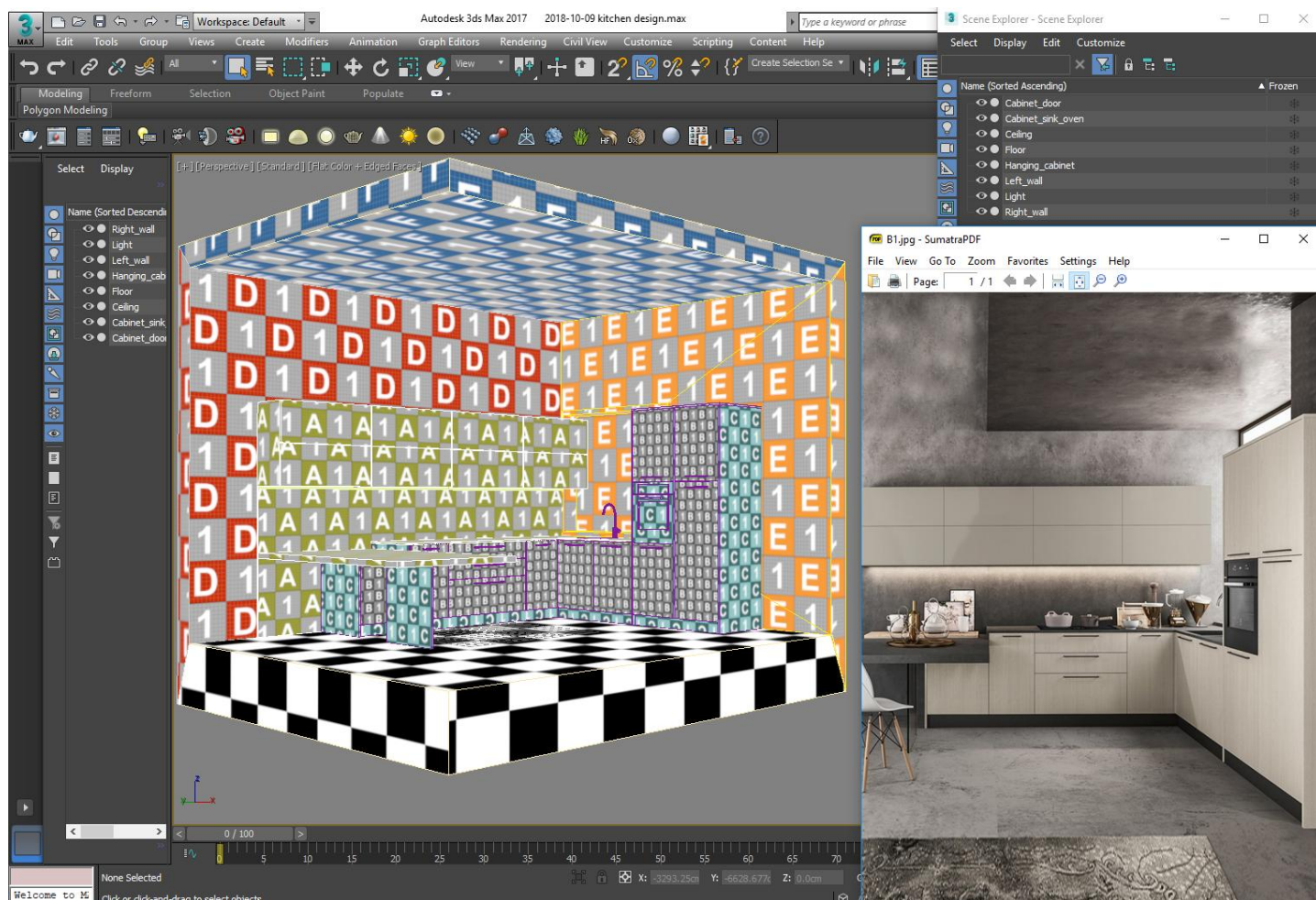
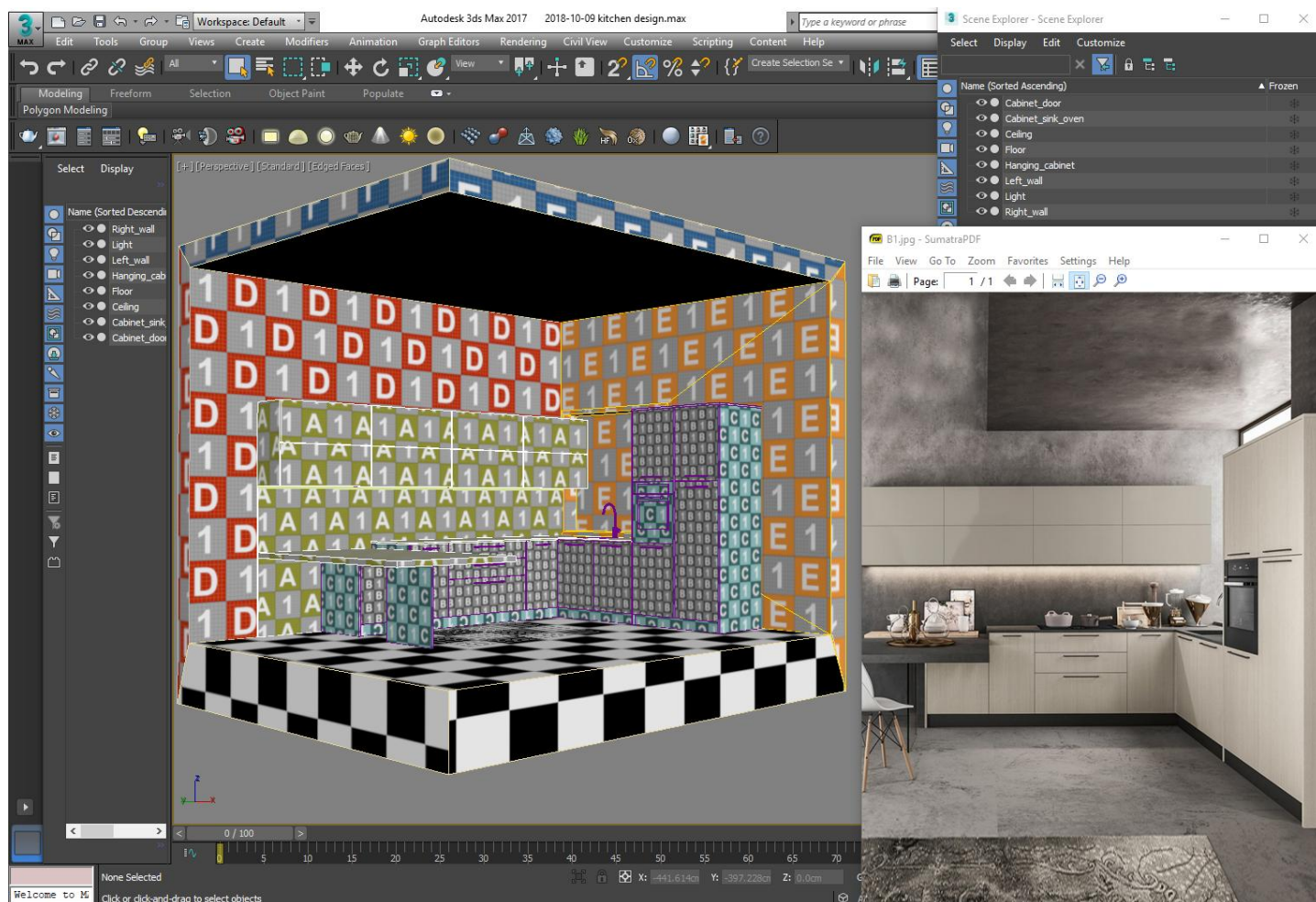


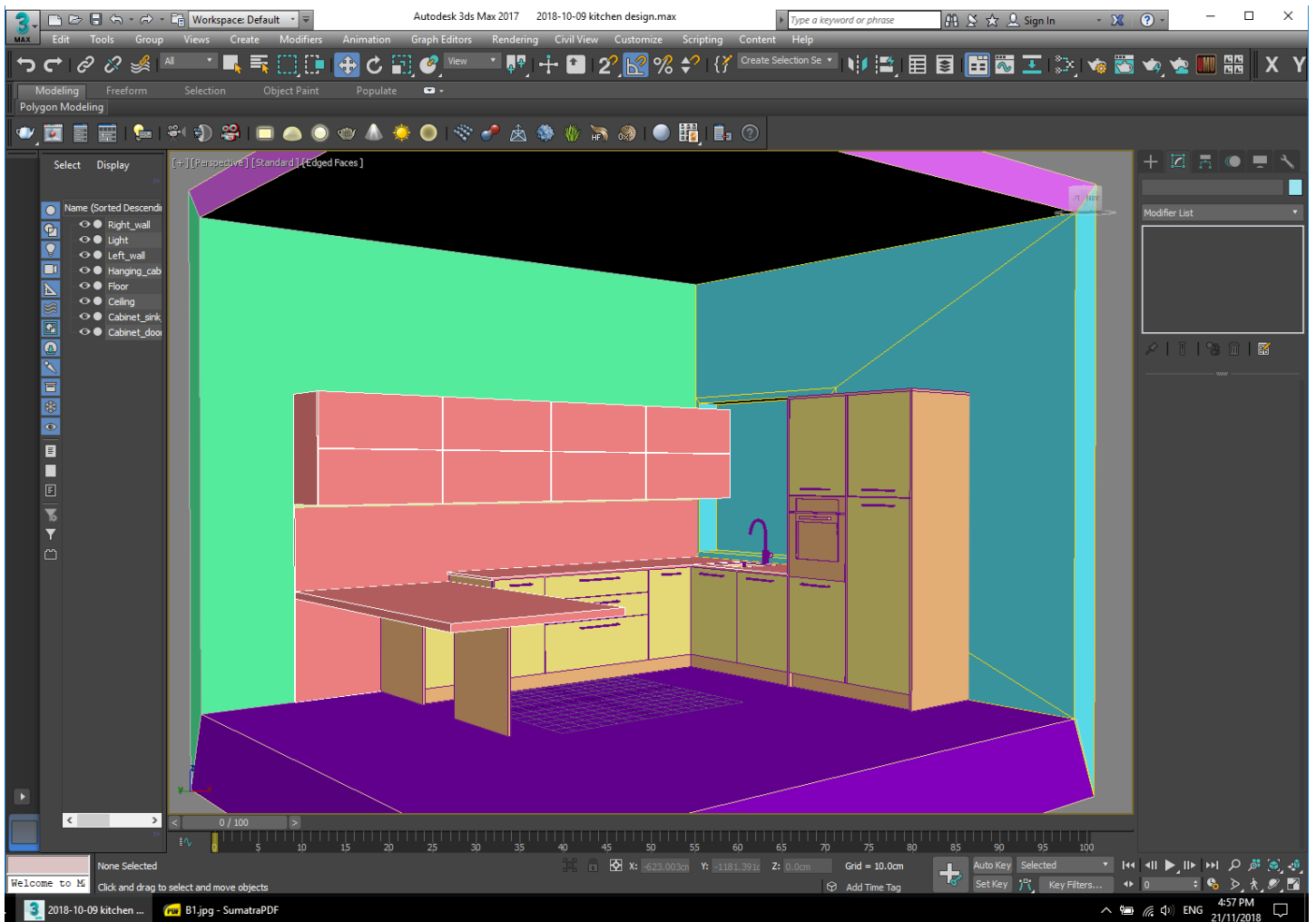
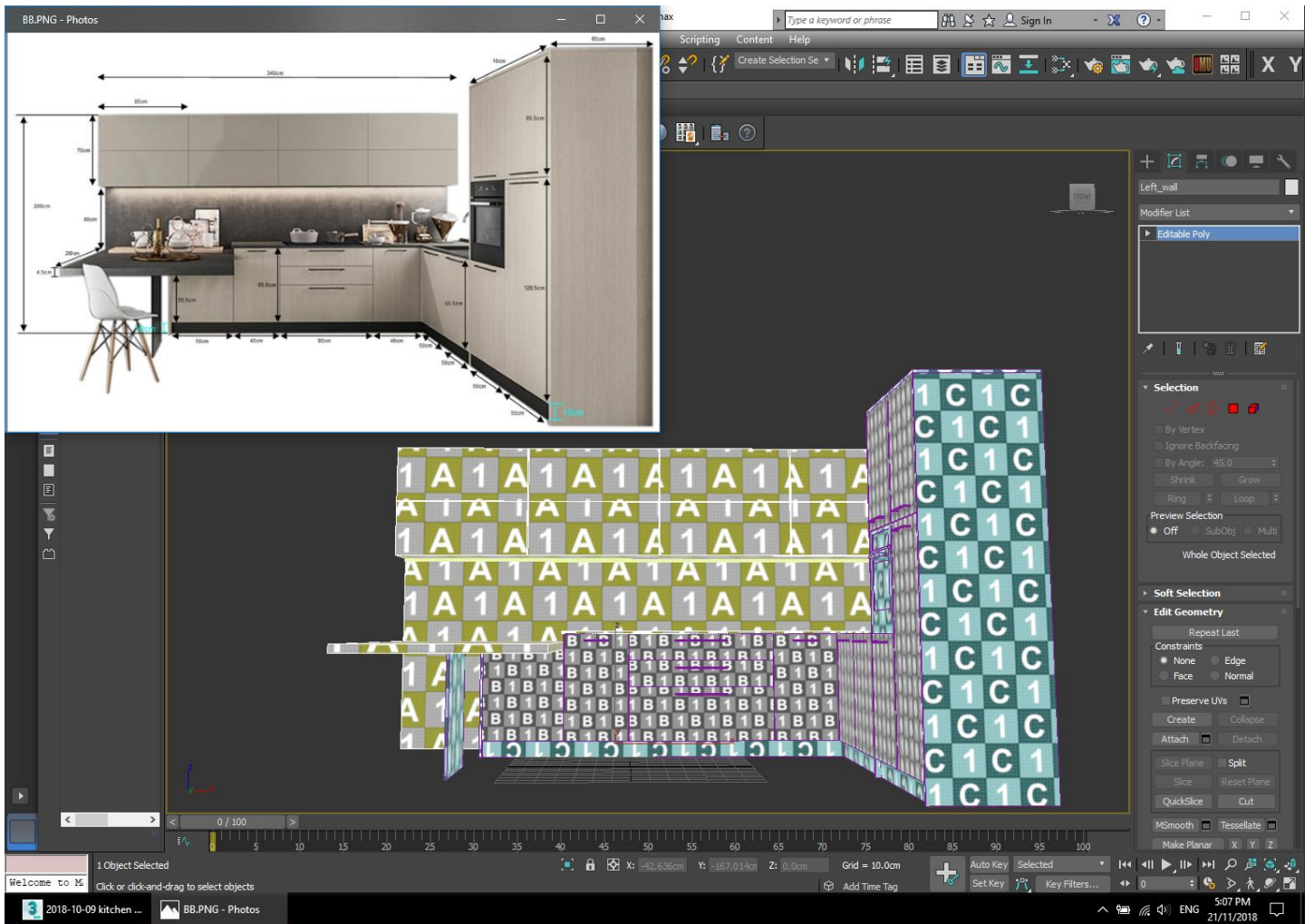






3ds Max 厨房设计 - 建模完成





Material Map

Slate Material Editor

Modes Material Edit Select View Options Tools Utilities

Material Map Browser

Search by Name ...

Materials

General

Physical Material

Blend

Composite

DirectX Shader

Double Sided

Ink'n Paint

Matte/Shadow

Morpher

Multi/Sub-Object

Shell Material

Shellac

Top/Bottom

XRd Material

Scanline

Advanced Lighting...

Architectural

Raytrace

Standard

Maps

General

Bitmap

Camera Map Per Pixel

Cellular

Checker

ColorCorrection

ColorMap

Combustion

Composite

Dent

Falloff

Gradient

Gradient Ramp

Map Output Selector

Marble

Mask

Mix

MultiTile

Noise

Normal Bump

Output

Particle Age

Particle MBlur

View1

Hanging_cab...
Bitmap

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Hanging_...
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Cabinet_door
Bitmap

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Cabinet_d...
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Light Checker

Color 1

Color 2

Light
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Cabinet_sink...
Bitmap

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Cabinet_s...
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Left_wall
Bitmap

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Left wall
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Floor Checker

Color 1

Color 2

Floor
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Right_wall
Bitmap

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Right wall
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Ceiling
Bitmap

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Ceiling
Standard

Ambient Color

Diffuse Color

Specular Color

Specular Level

Glossiness

Self-Illumination

Opacity

Filter Color

Bump

Reflection

Refraction

Displacement

Navigator

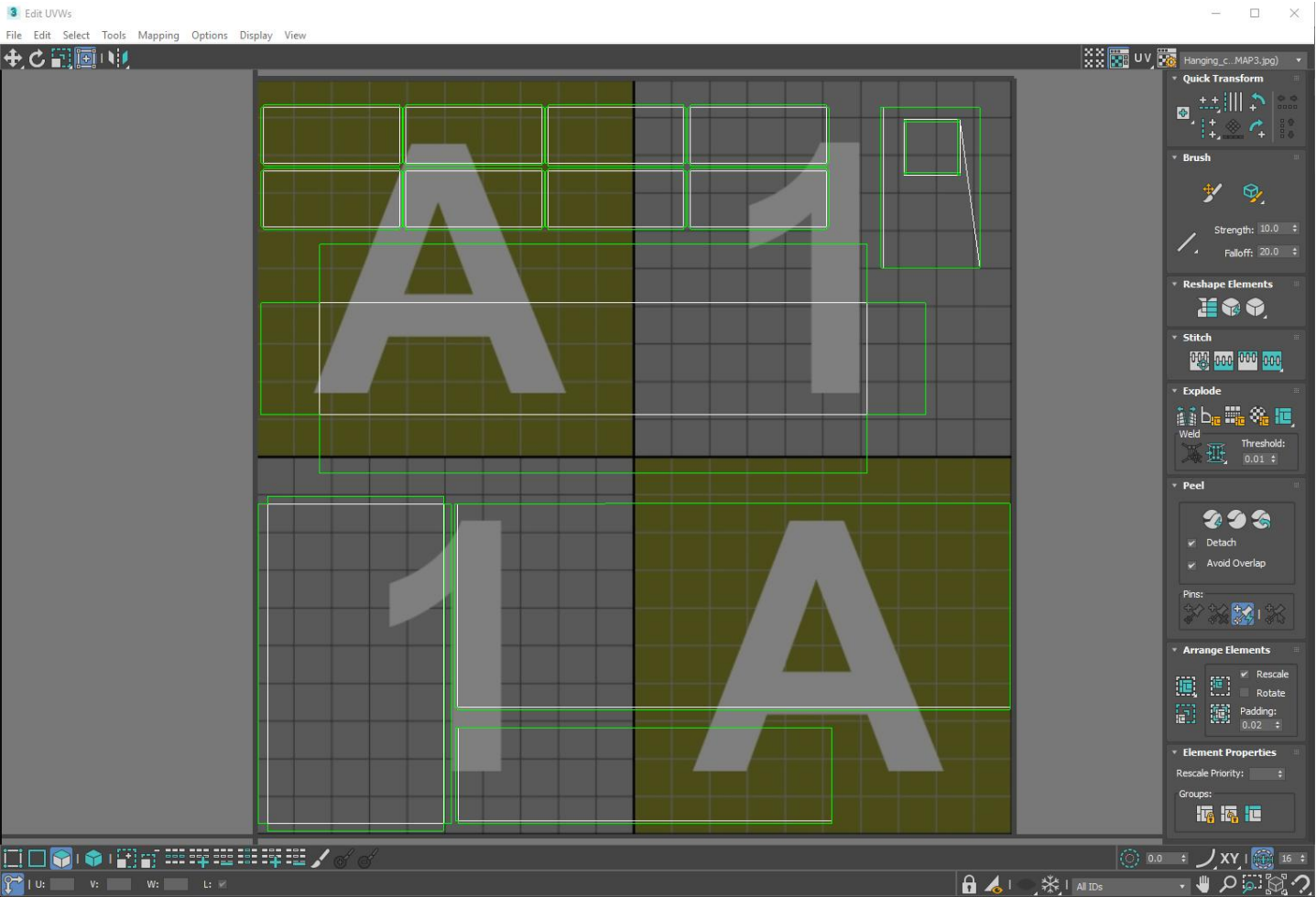
View 1

Material Parameter Editor

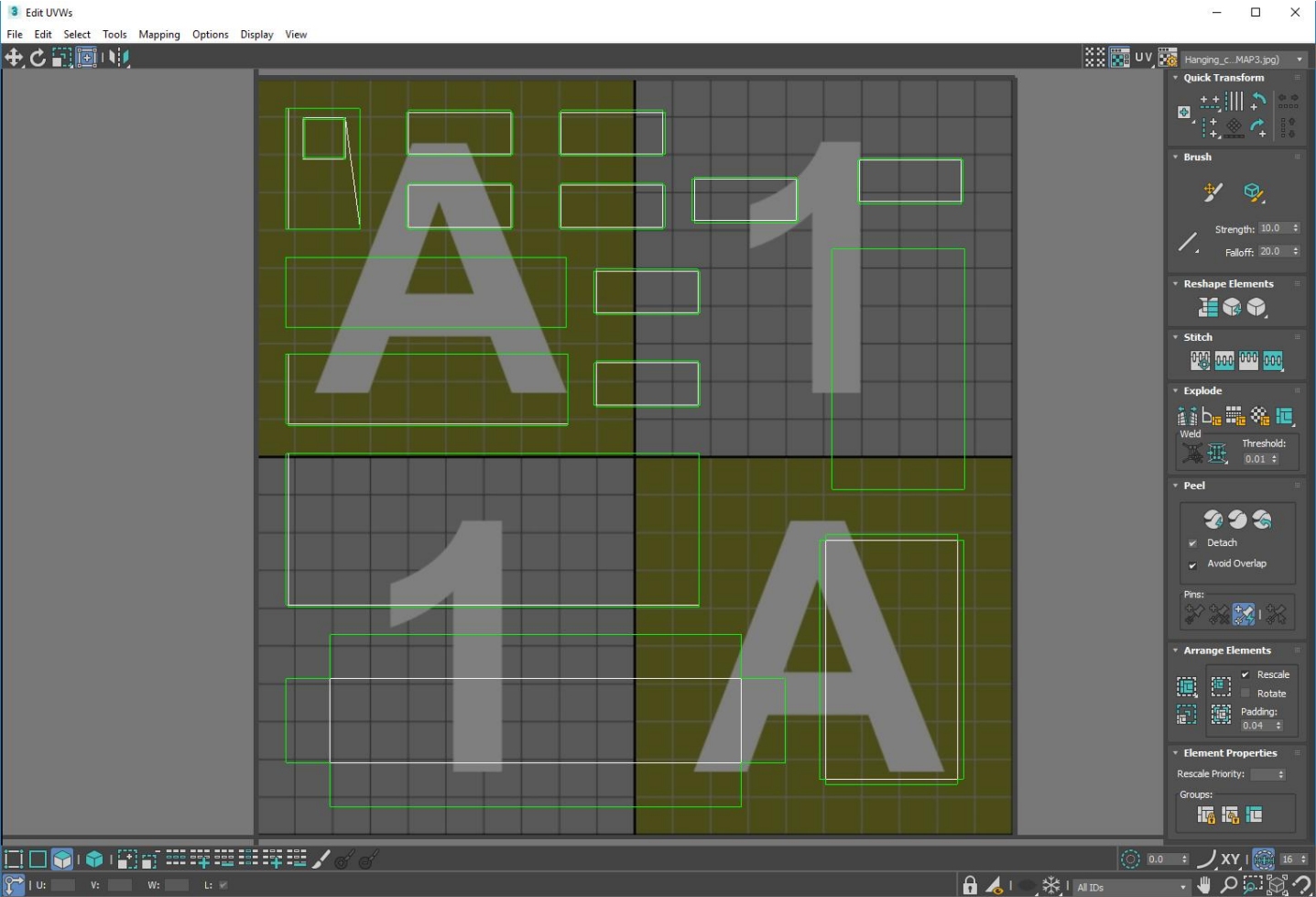
2018-10-09 kitchen ...

89% 3:48 PM 21/11/2018

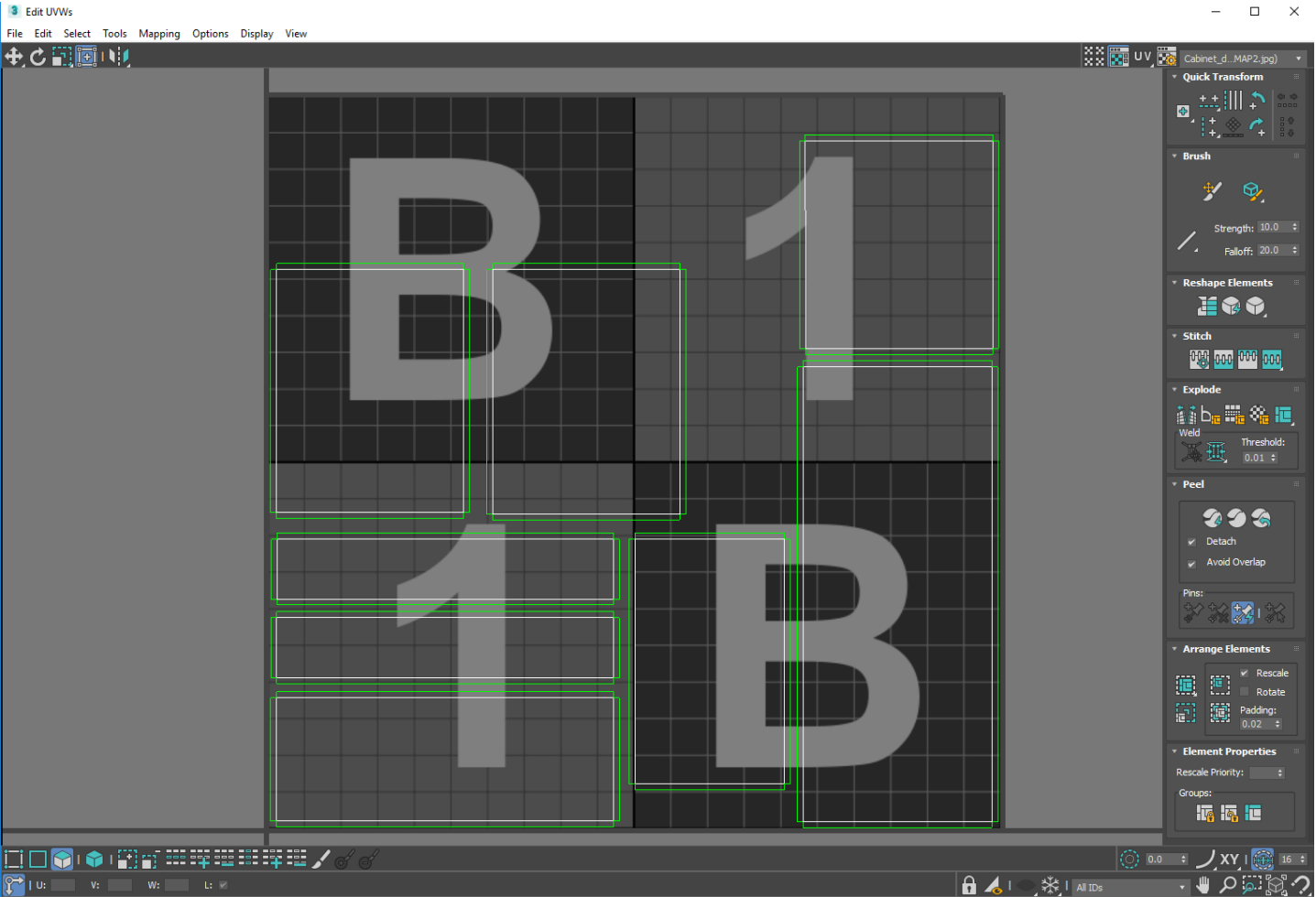
Hanging Cabinet UV 1 (吊橱 UV 1)



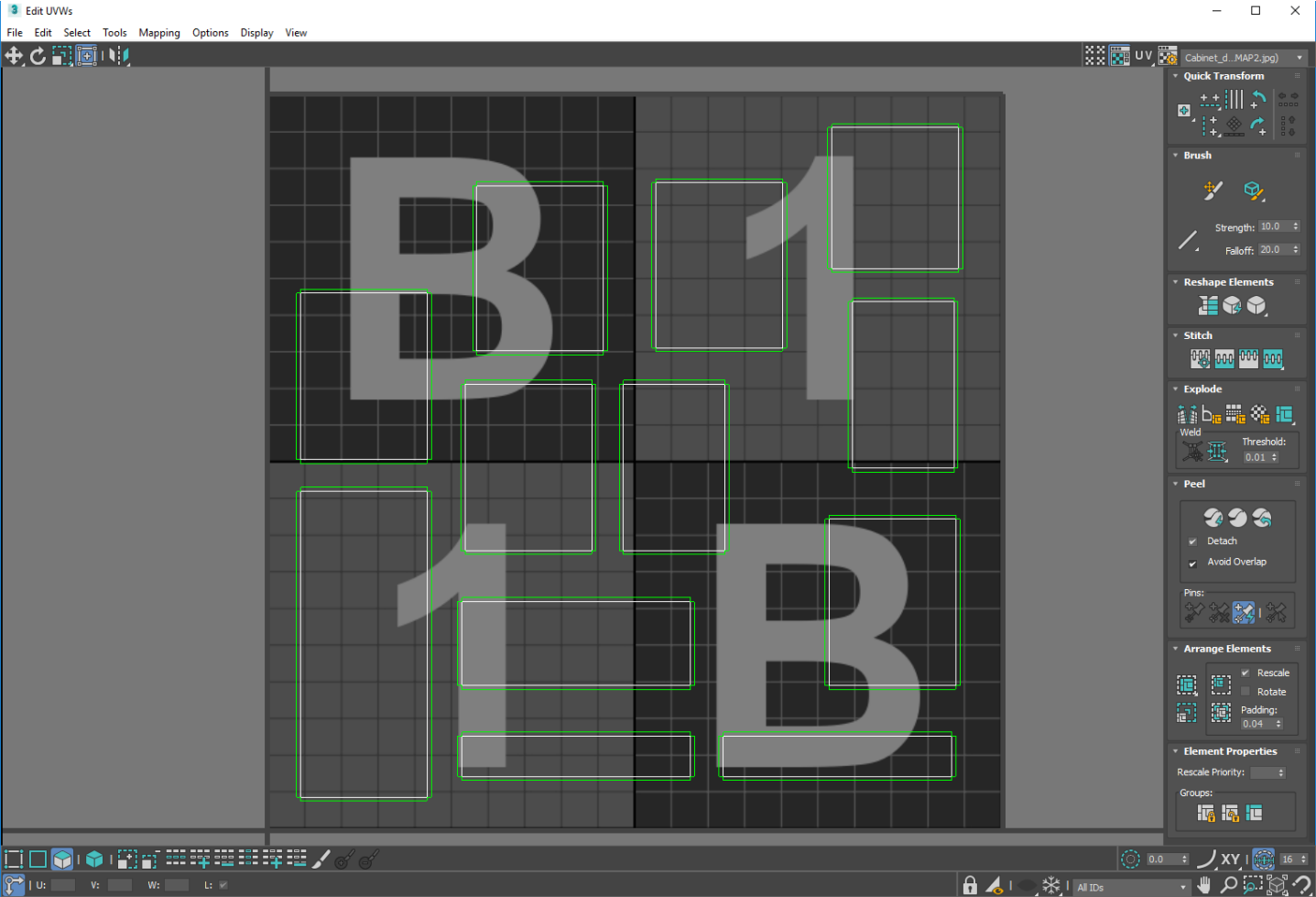
Hanging Cabinet UV 2 (吊橱 UV 2)



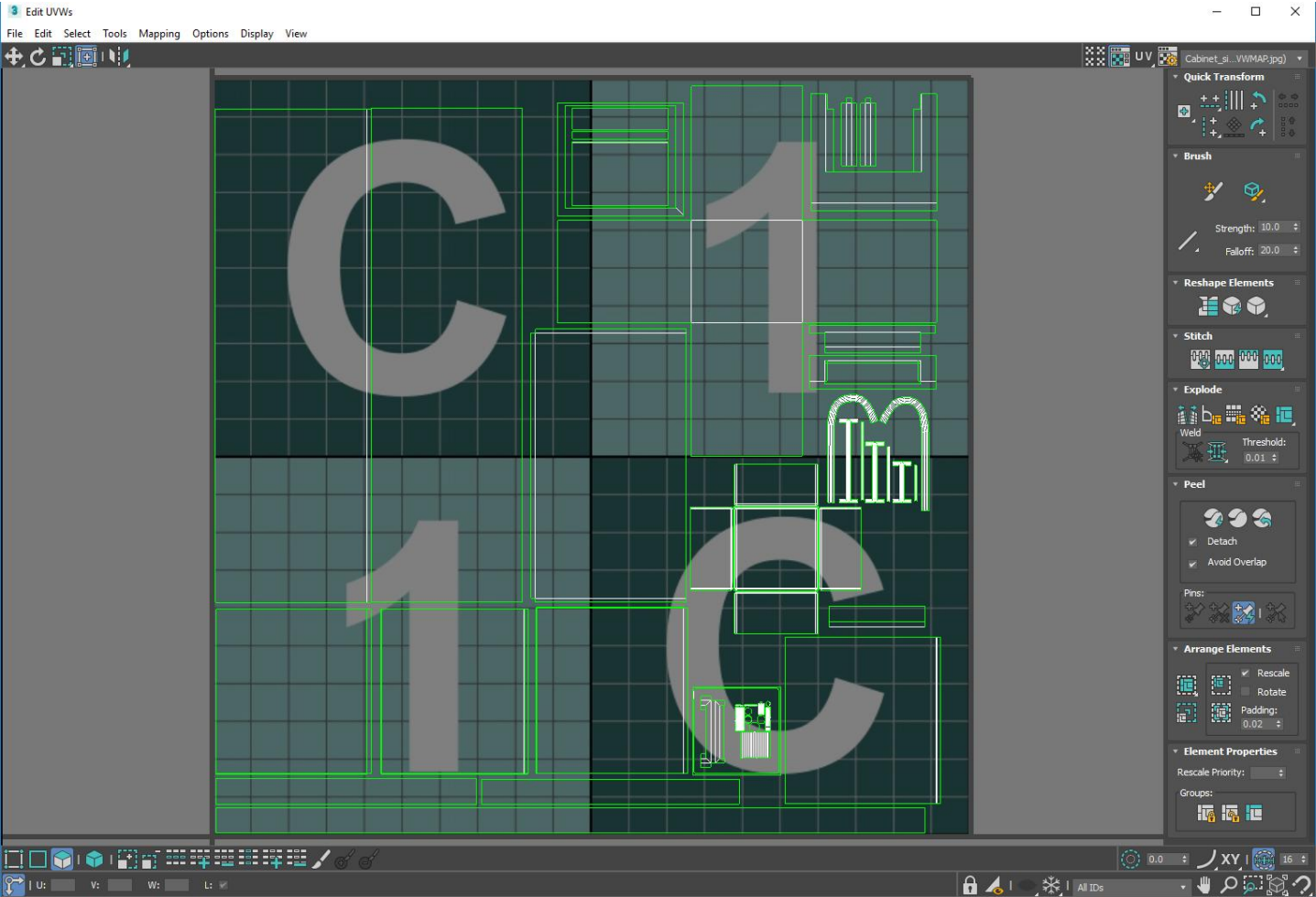
Cabunet Door UV 1 (橱门 UV 1)



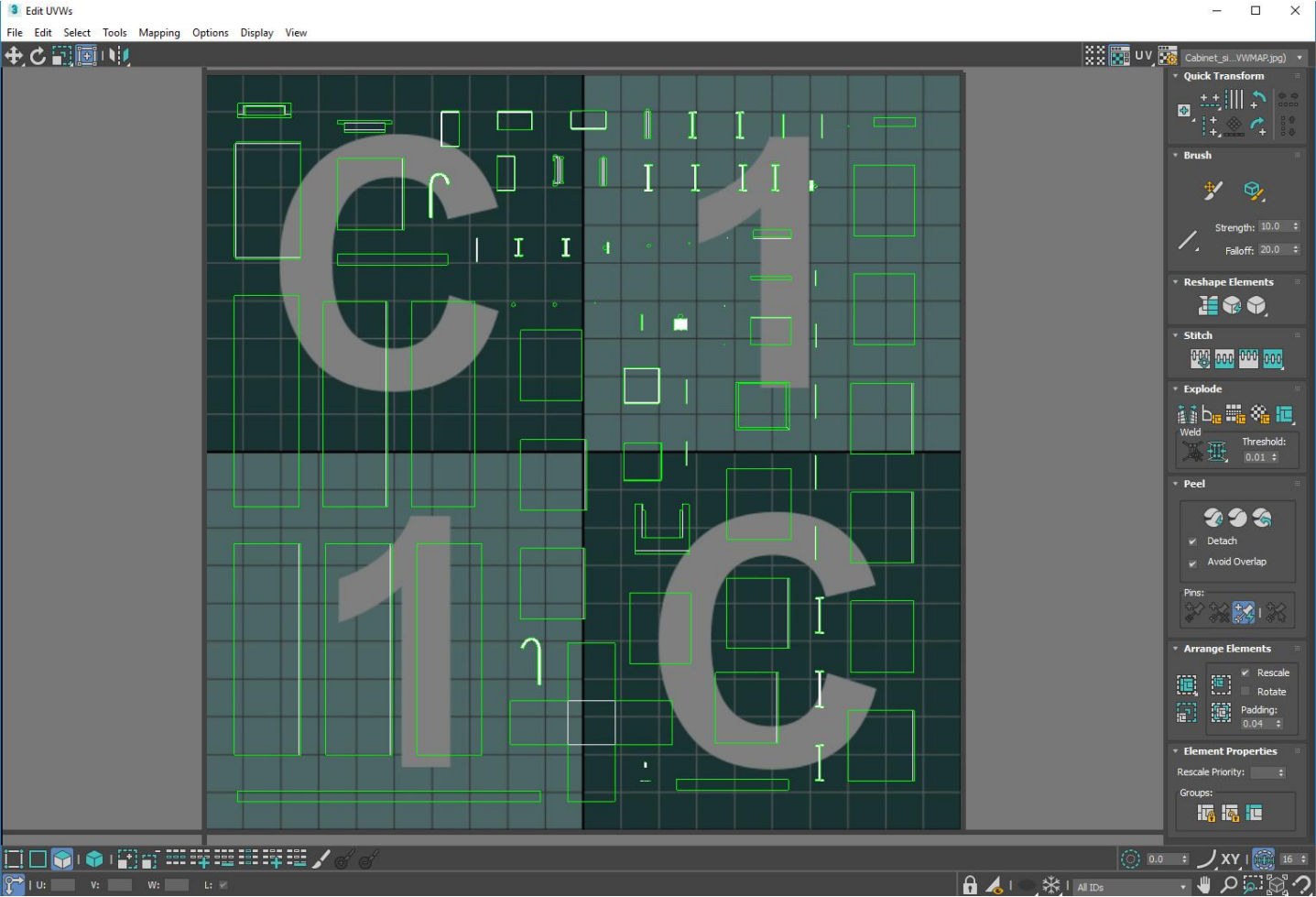
Cabunet Door UV 2 (橱门 UV 2)



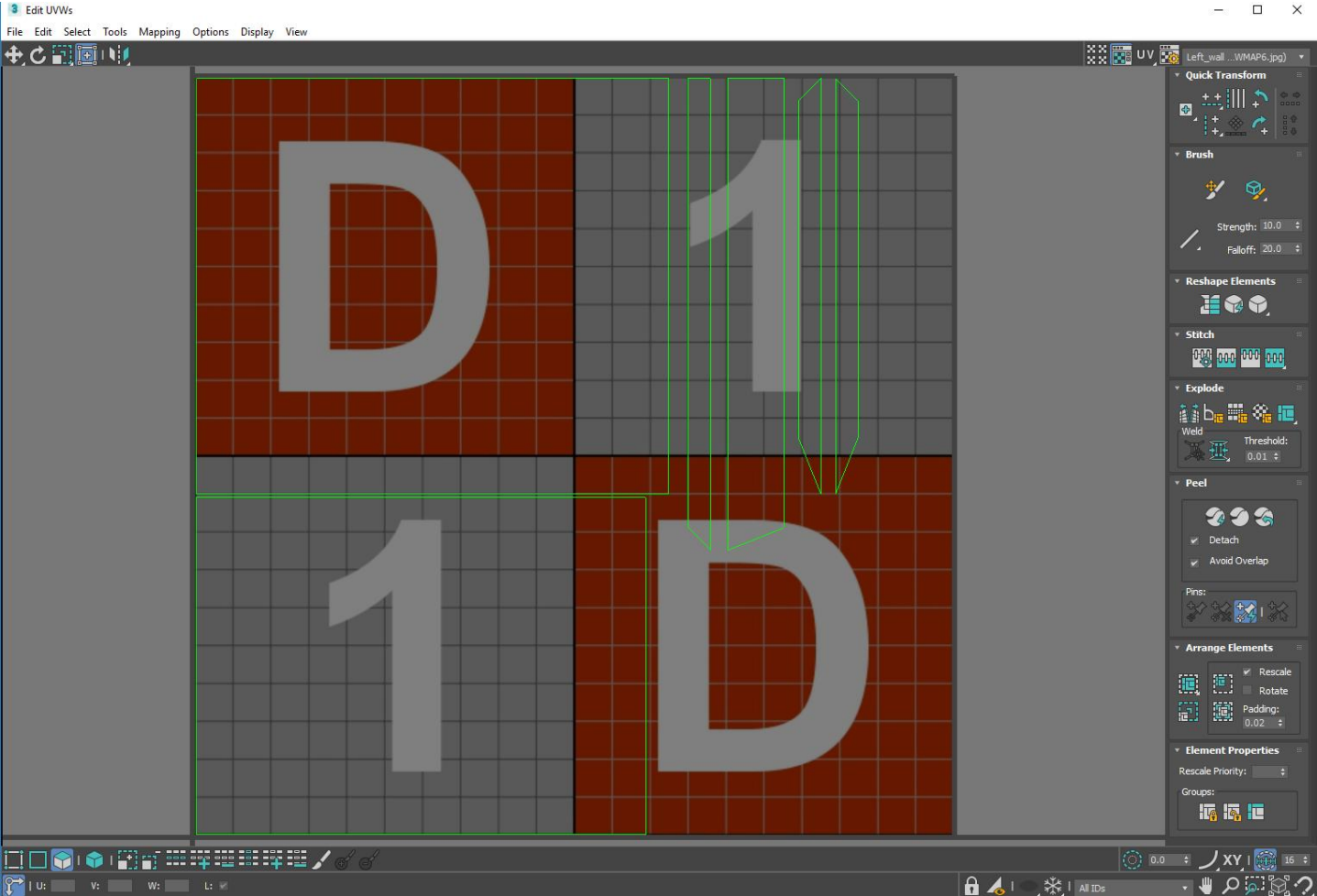
Cabinet Sink Oven UV 1 (櫥架, 洗碗盆, 烤炉 UV1)



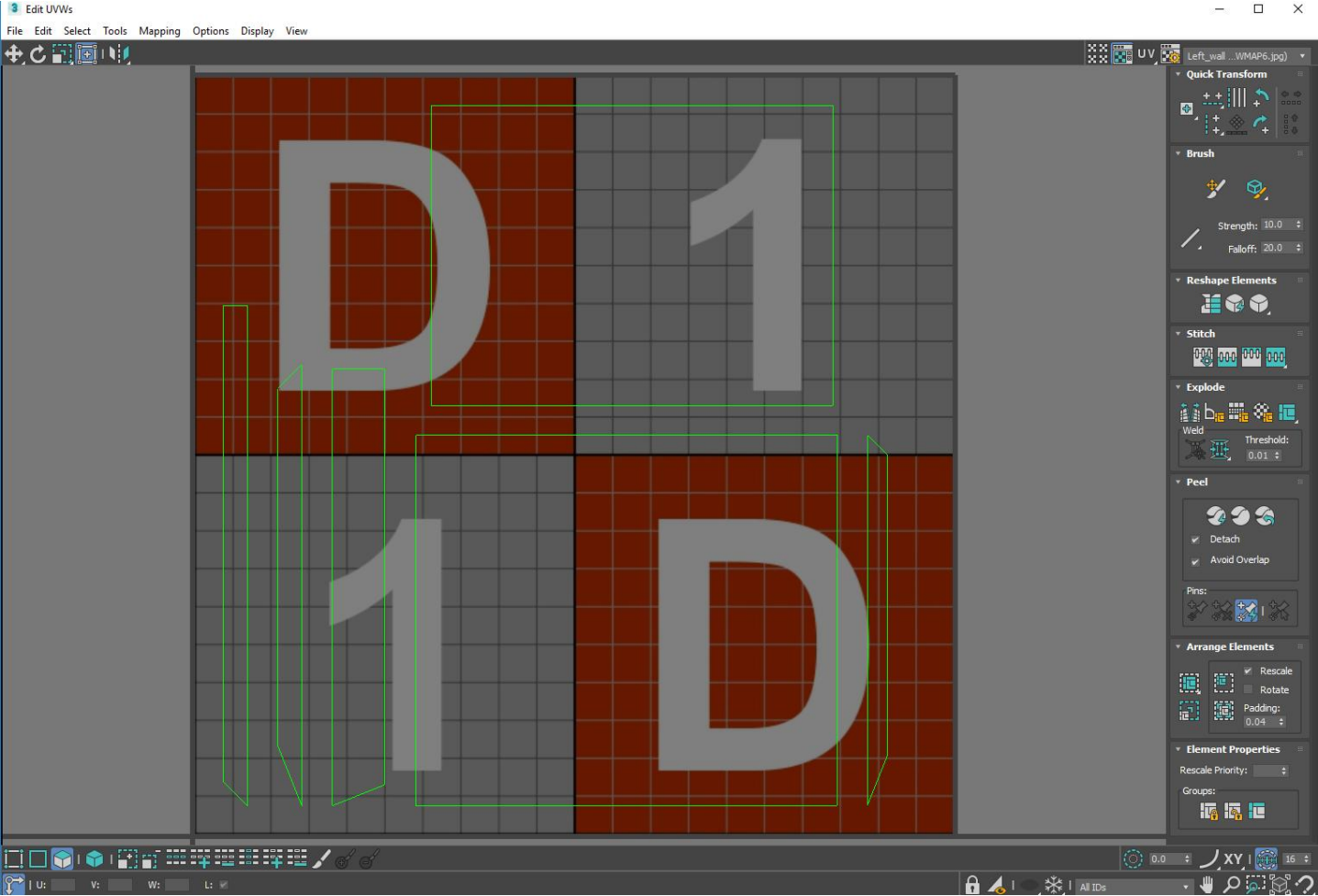
Cabinet Sink Oven UV 2 (櫥架, 洗碗盆, 烤炉 UV2)



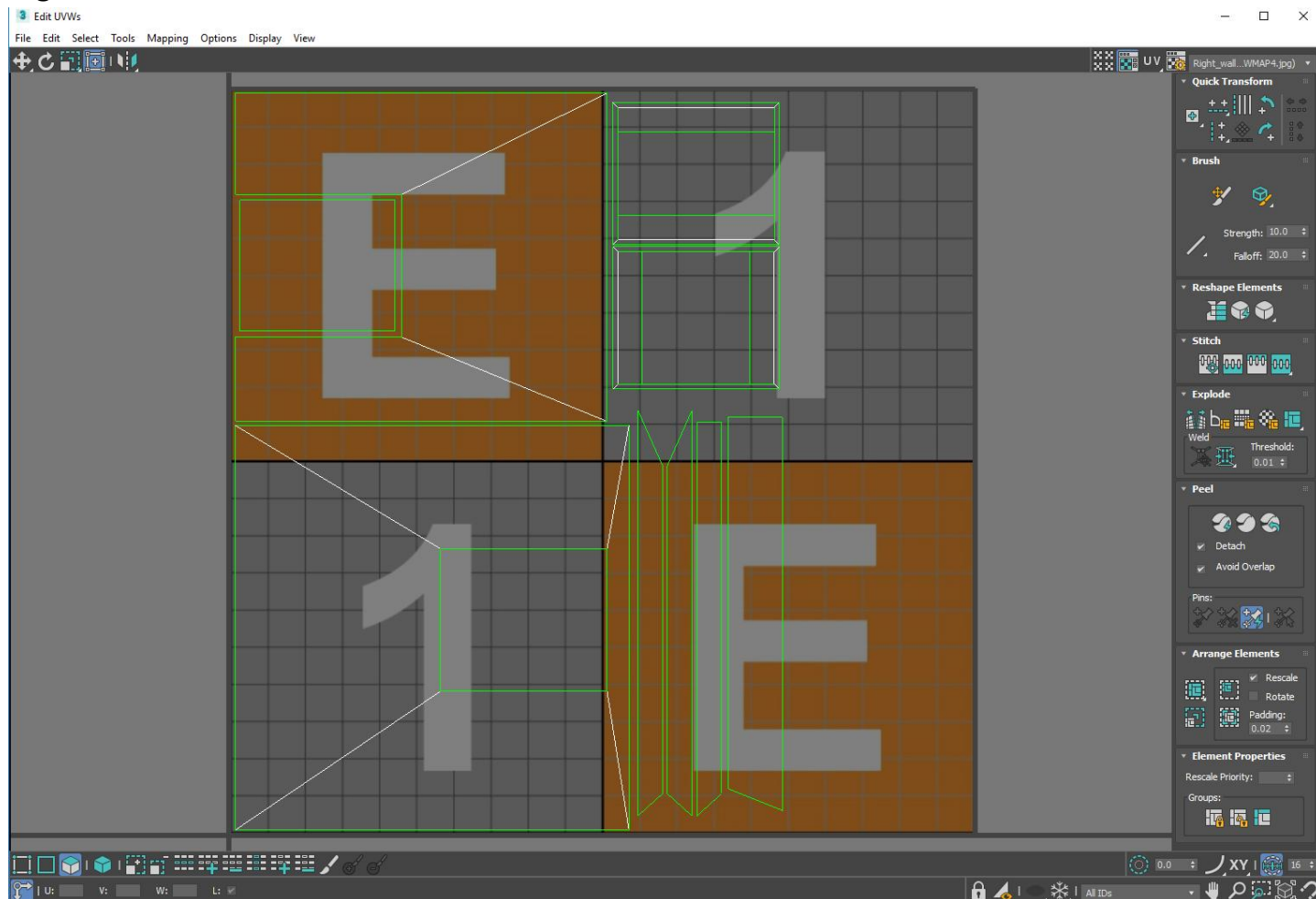
Left Wall UV 1 (左边墙壁 UV 1)



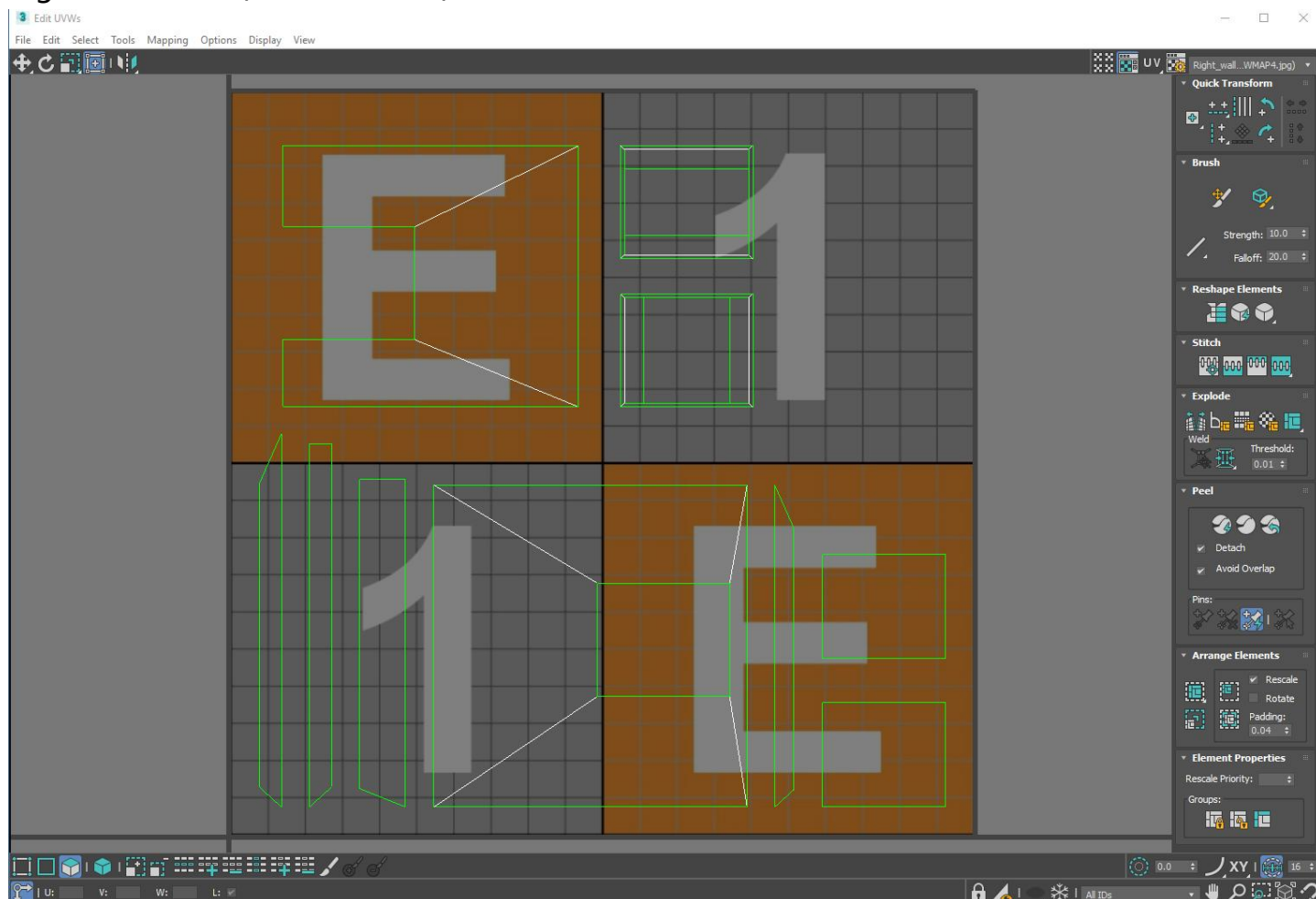
Left Wall UV 2 (左边墙壁 UV 2)



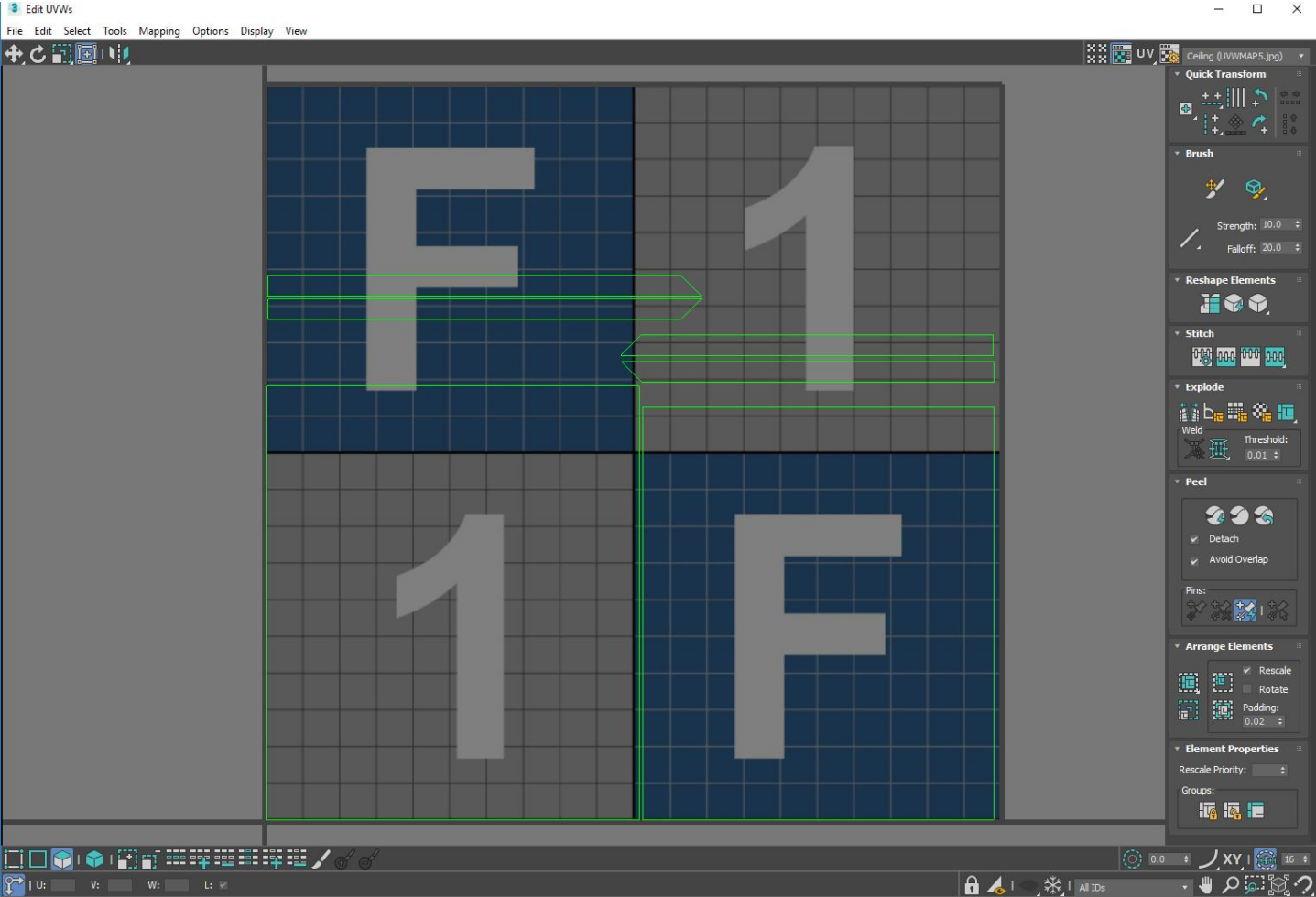
Right Wall UV 1 (右边墙壁 UV 1)



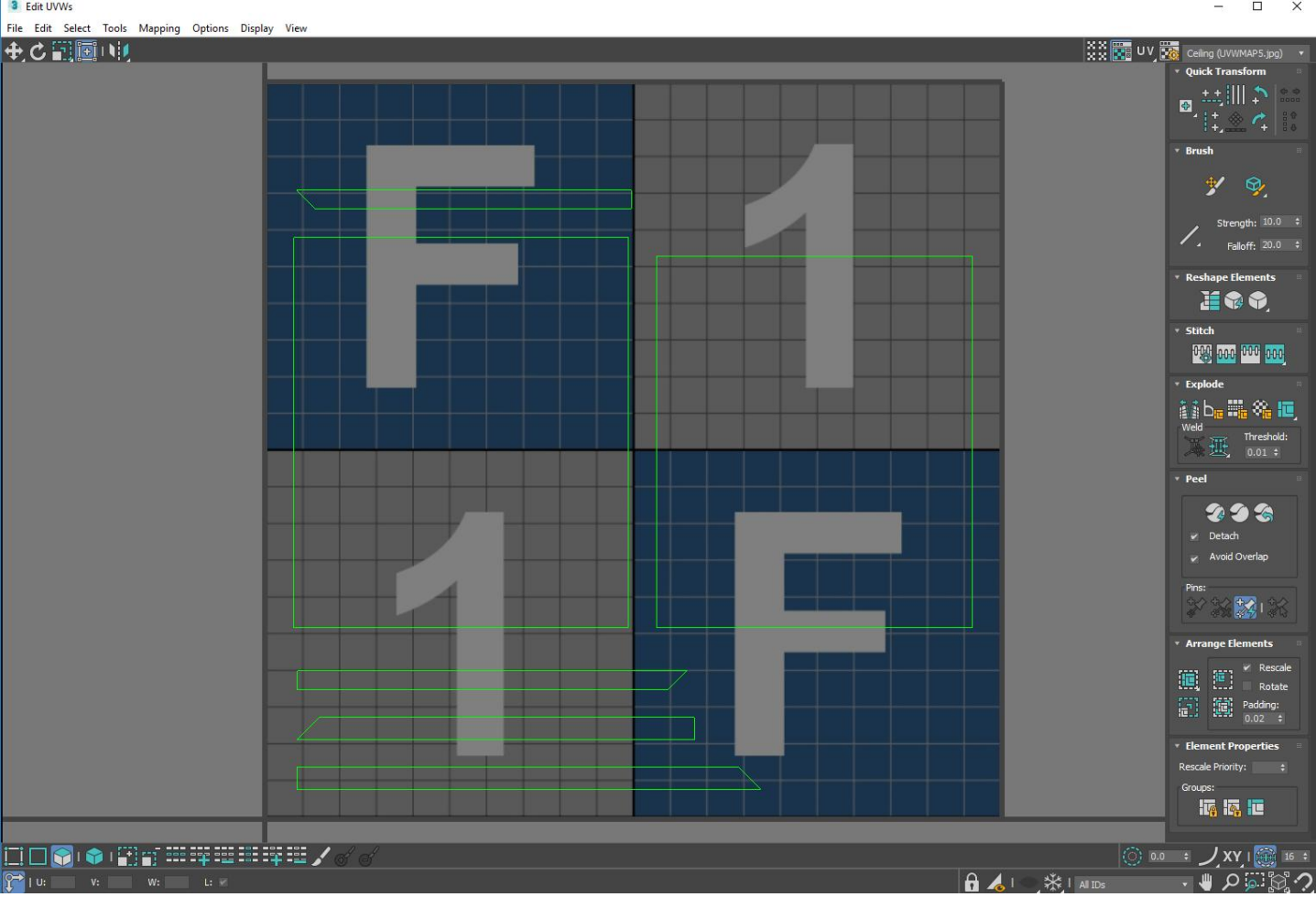
Right Wall UV 2 (右边墙壁 UV 2)



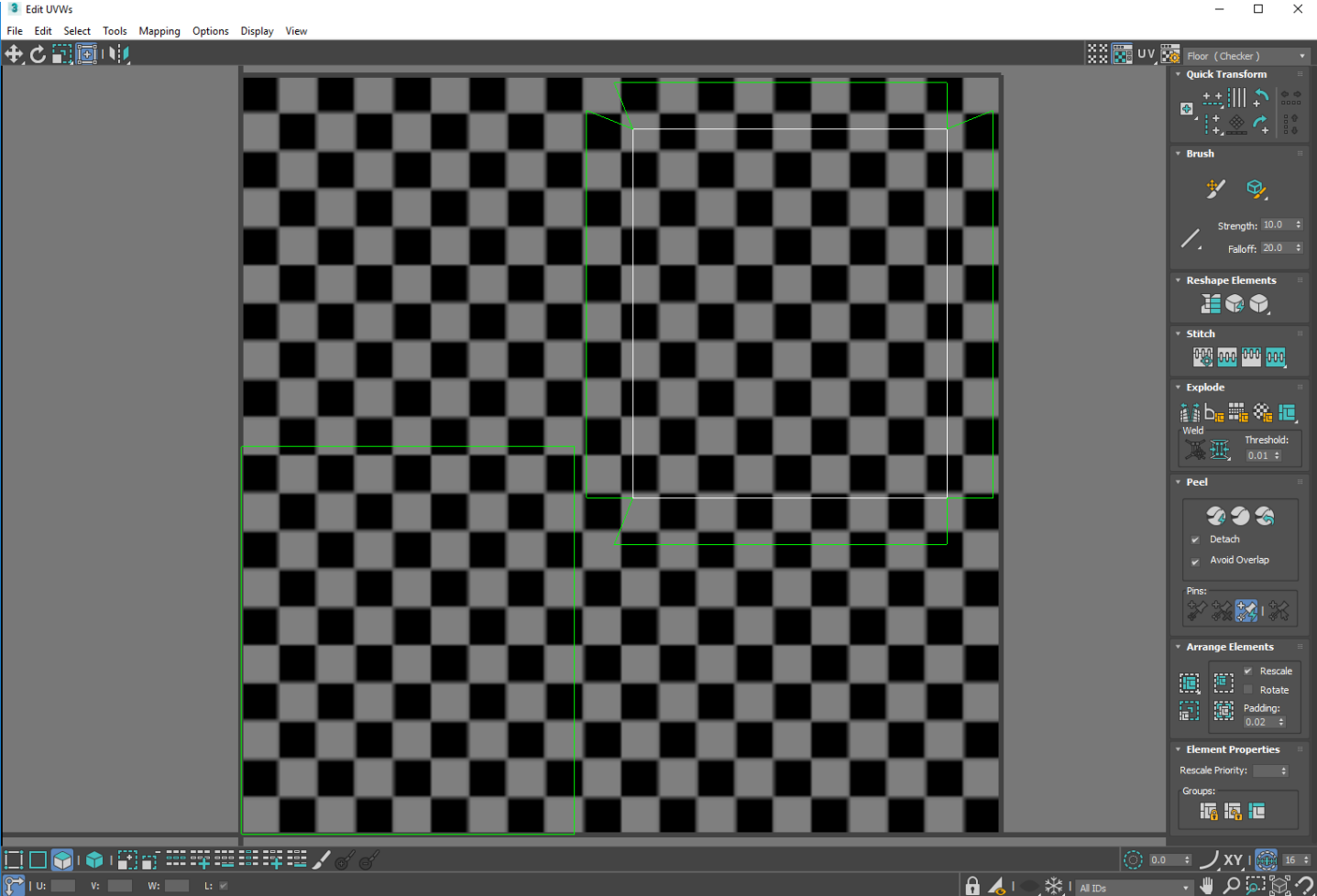
Ceiling UV 1 (天花板 UV 1)



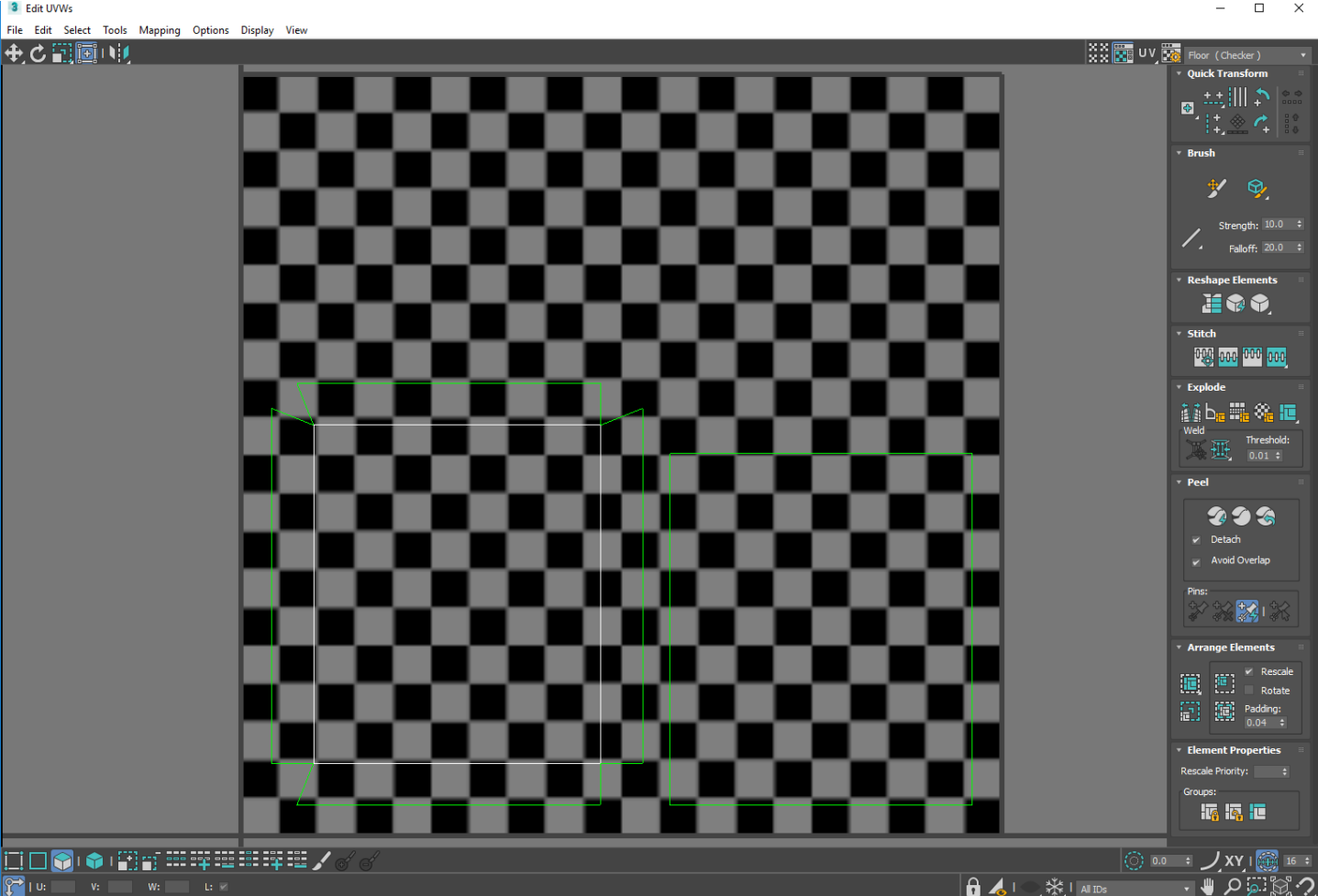
Ceiling UV 2 (天花板 UV 2)



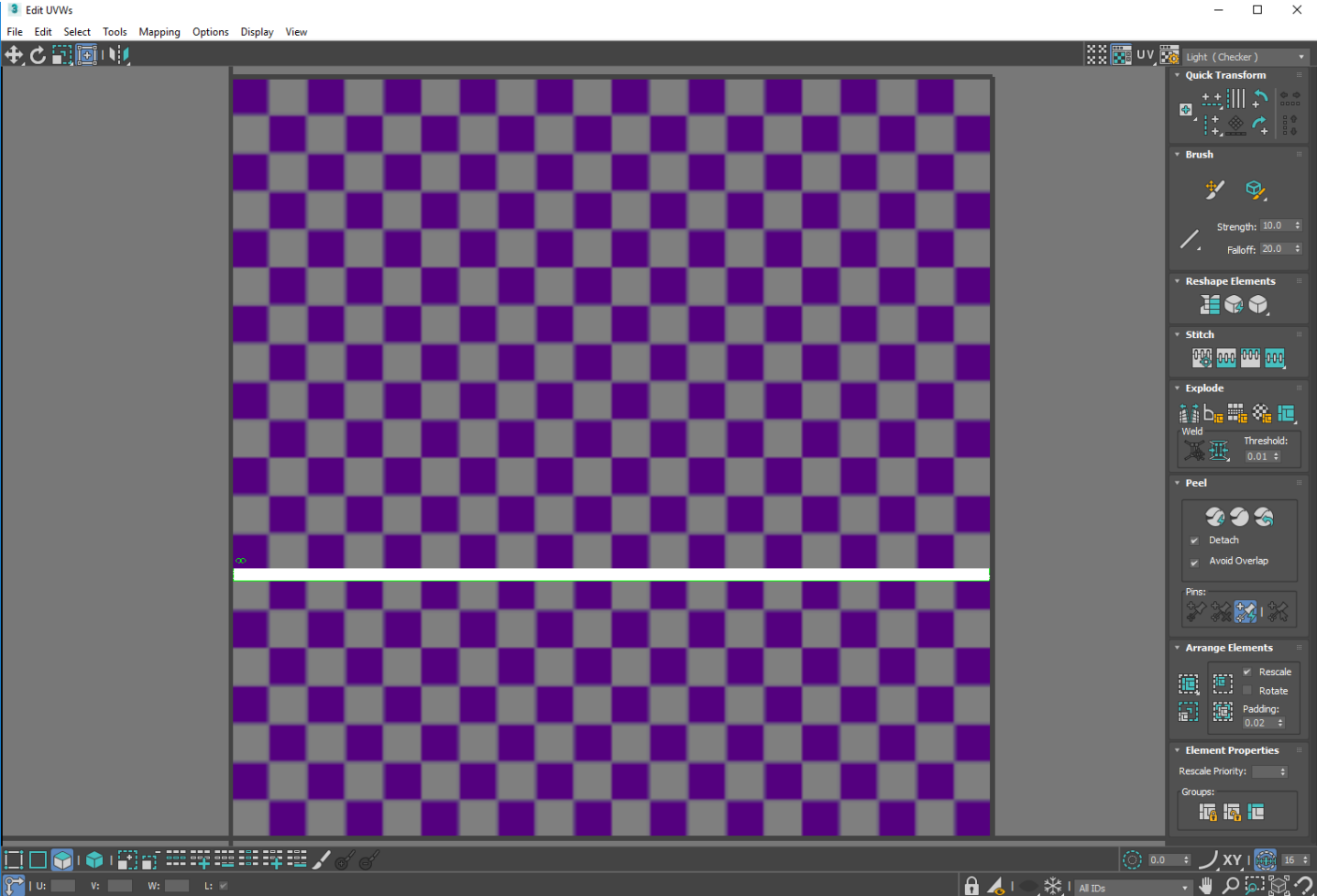
Floor UV 1 (地板 UV 1)



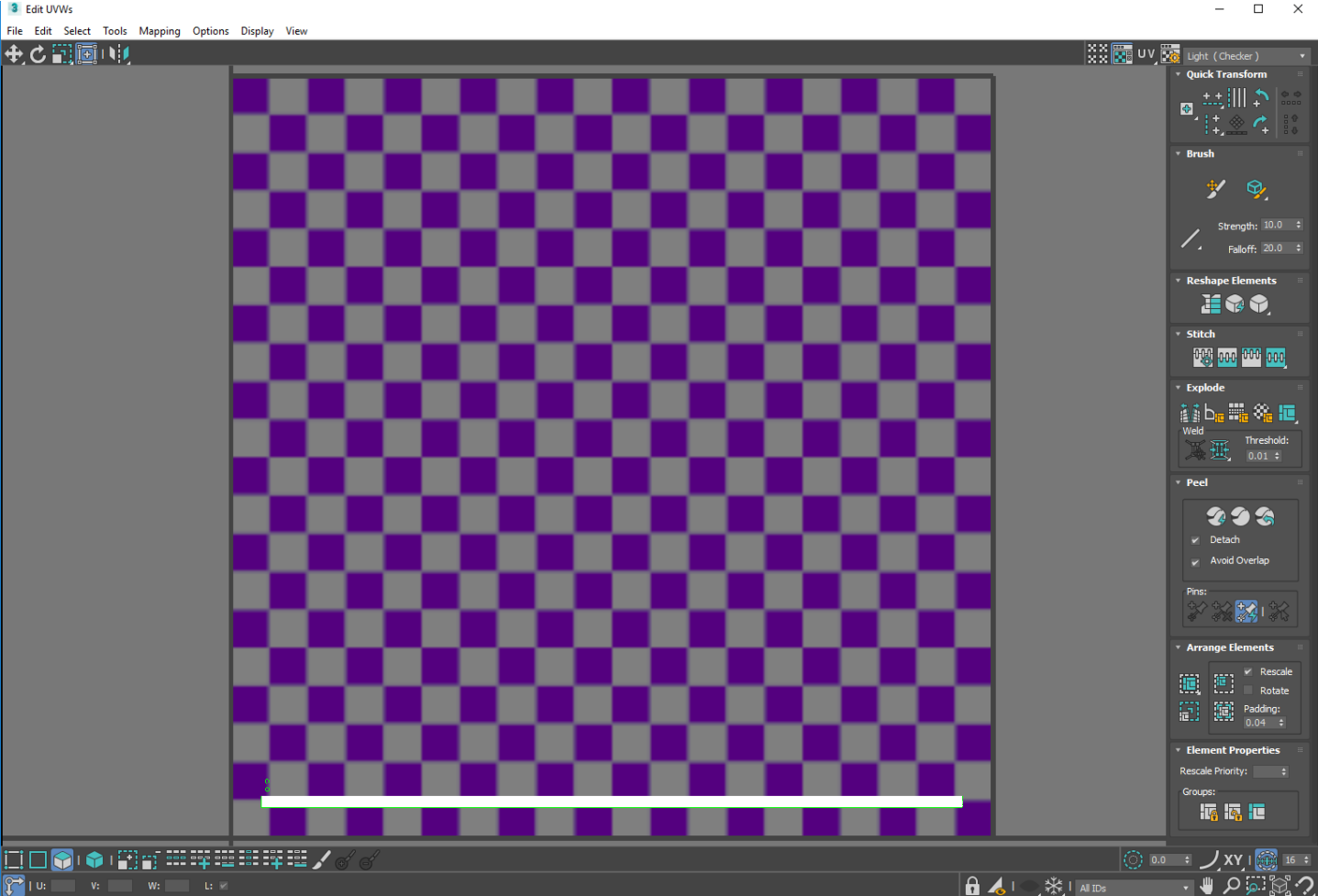
Floor UV 2 (地板 UV 2)



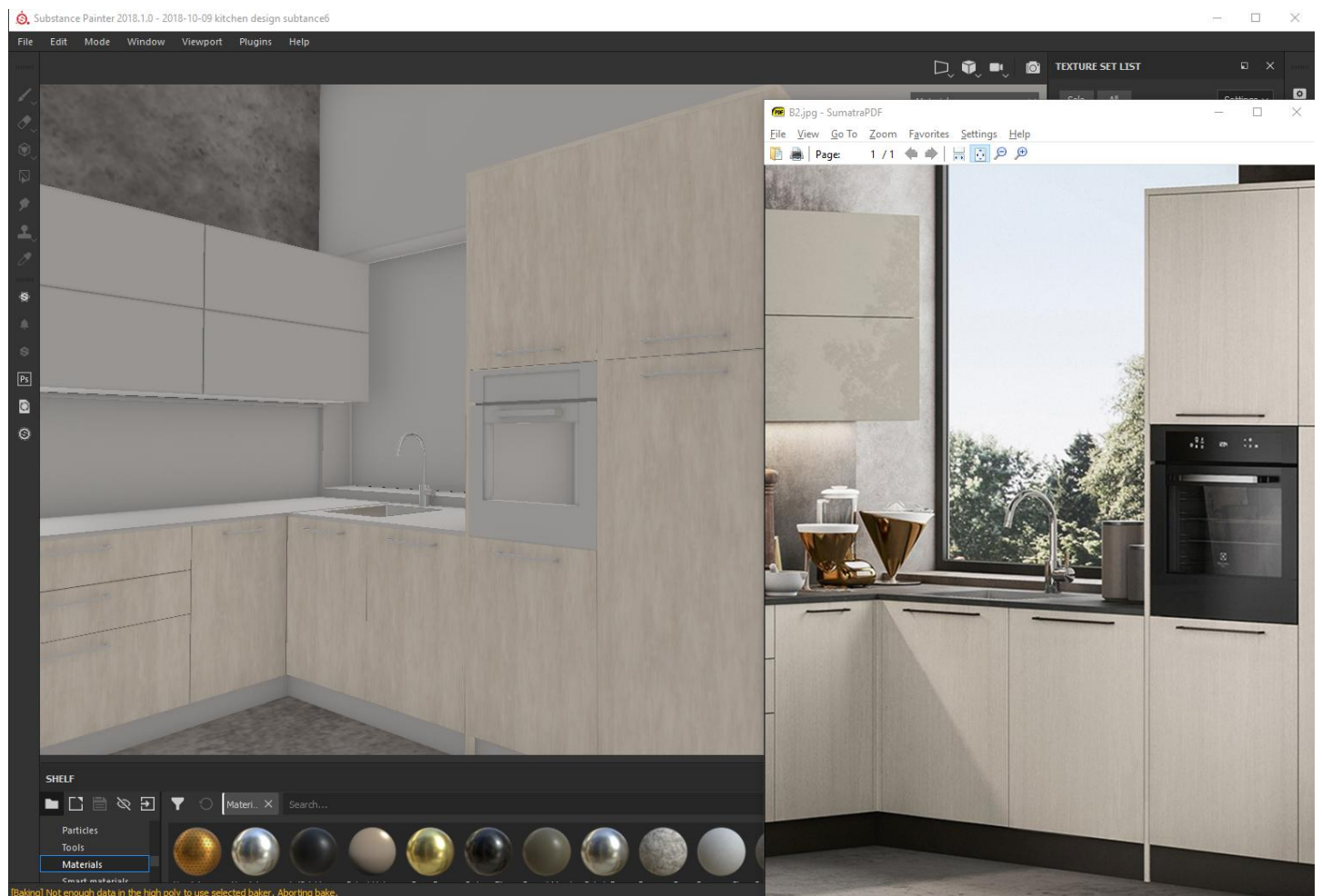
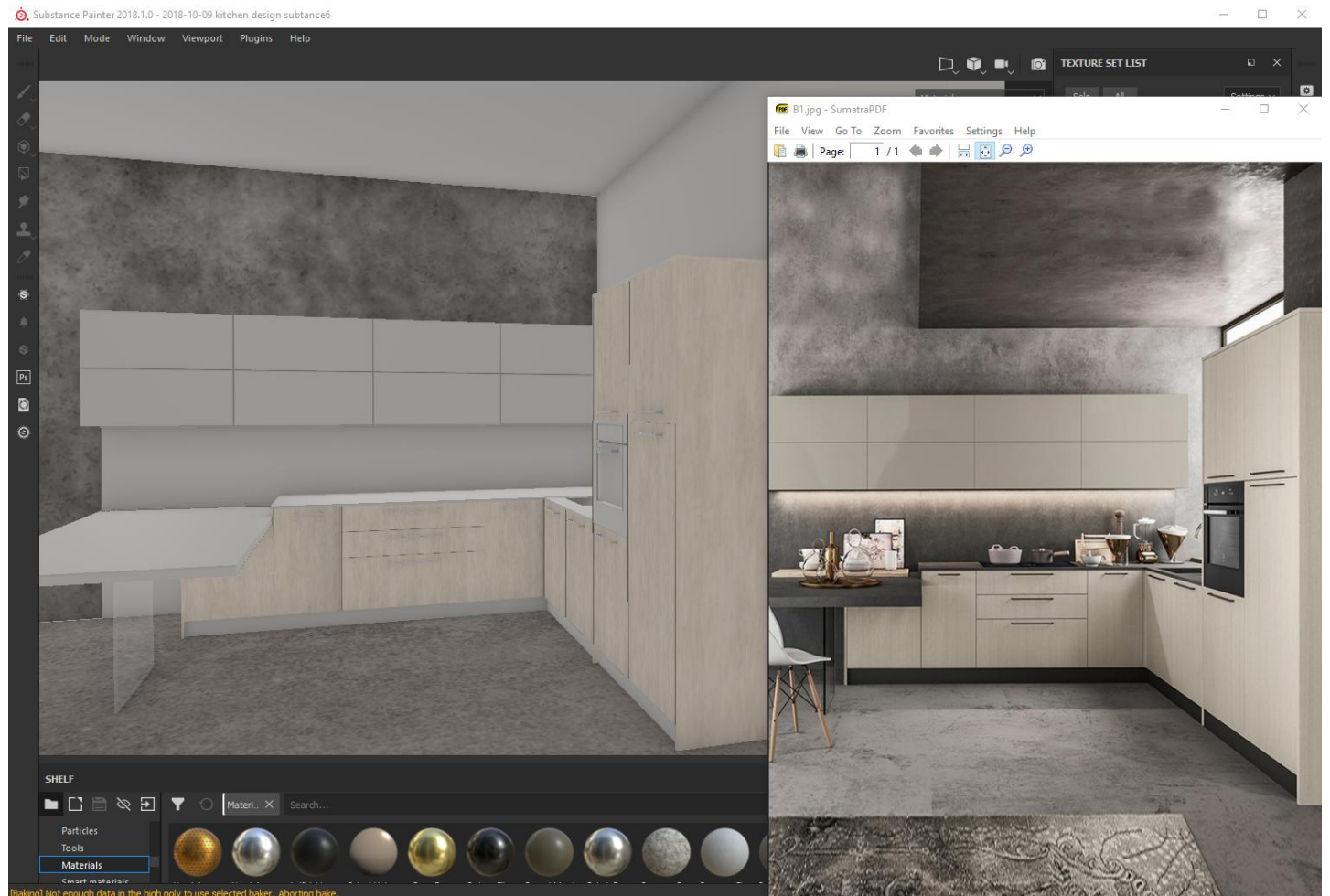
Light UV 1 (灯管/灯光 UV 1)

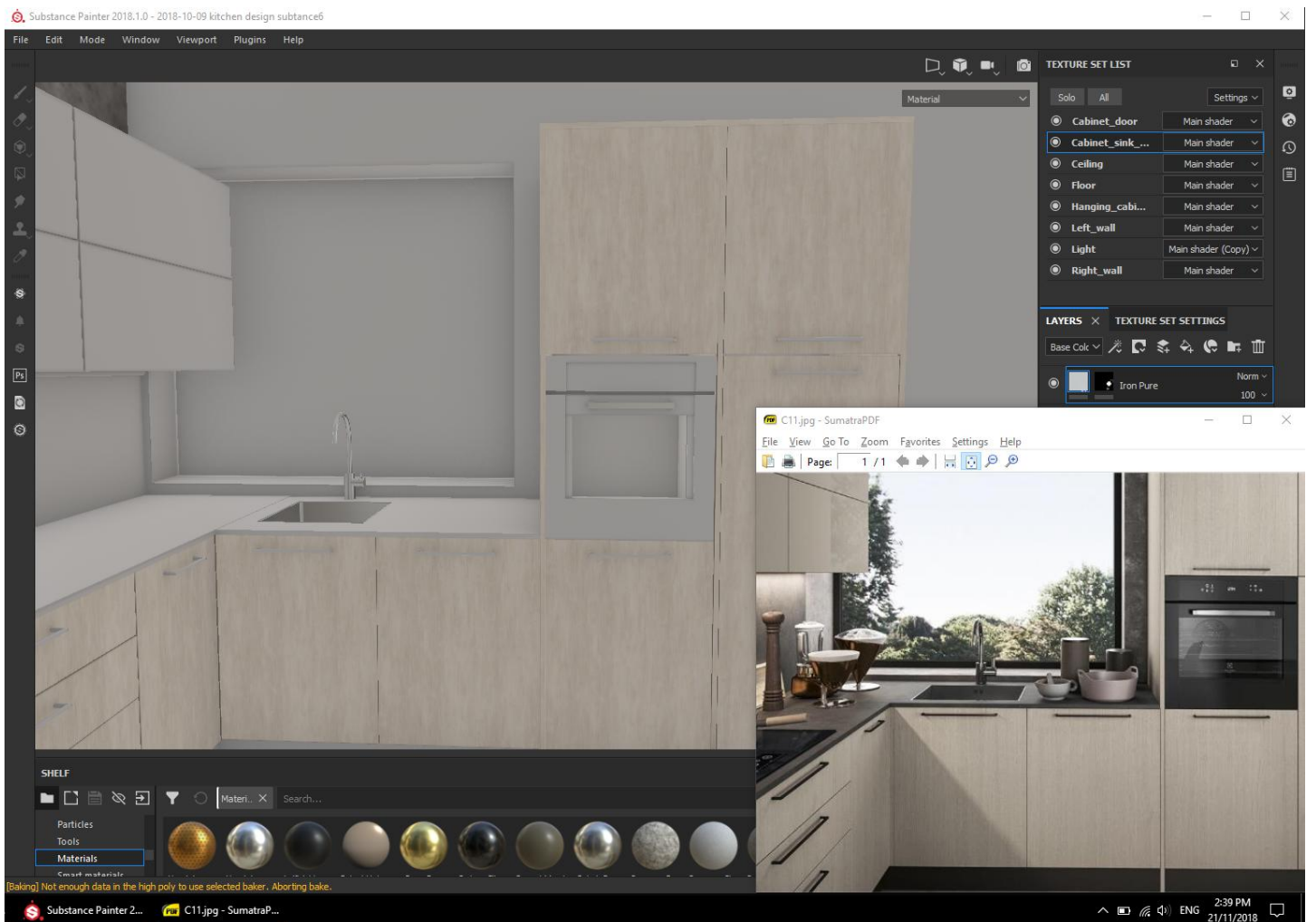
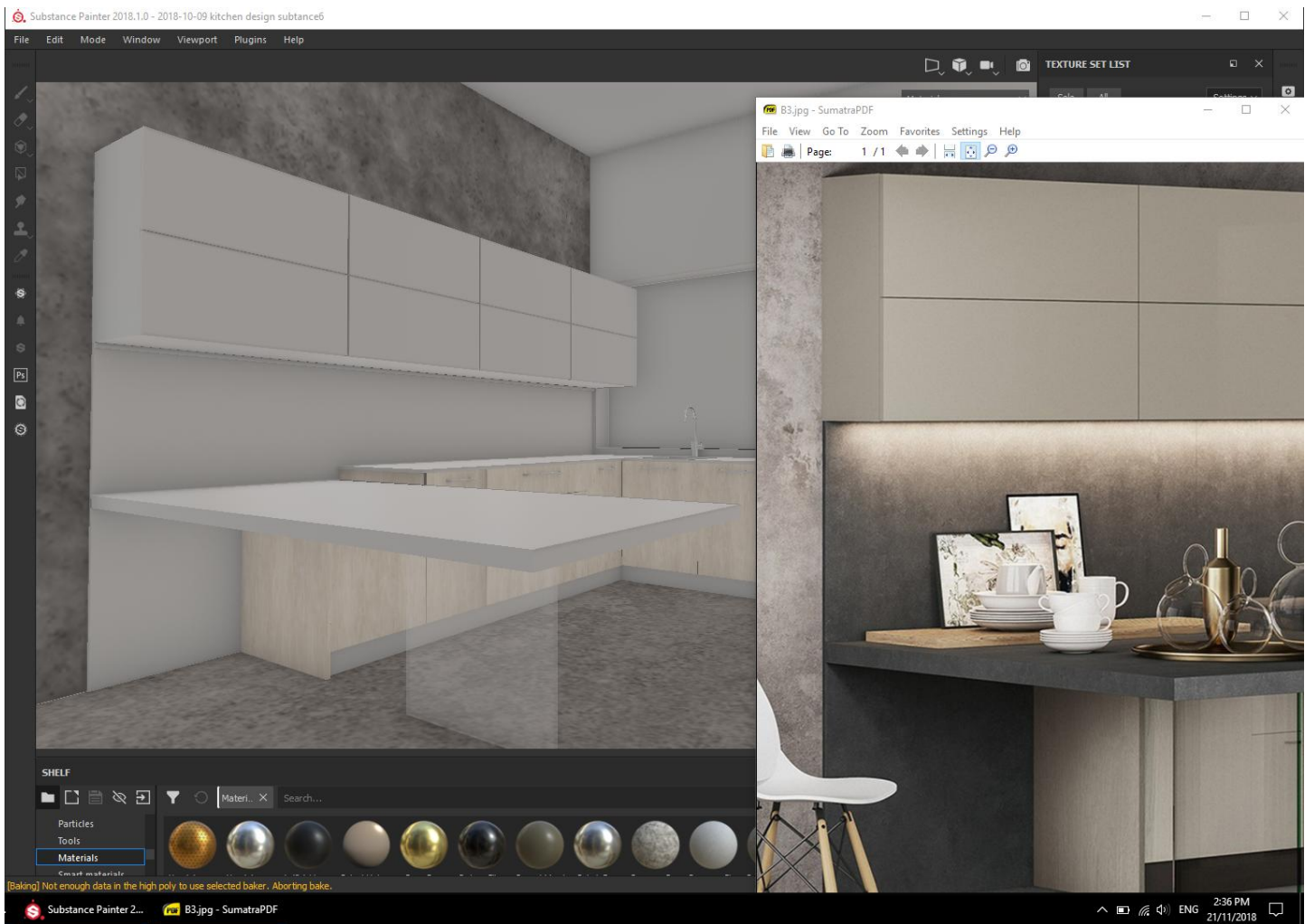


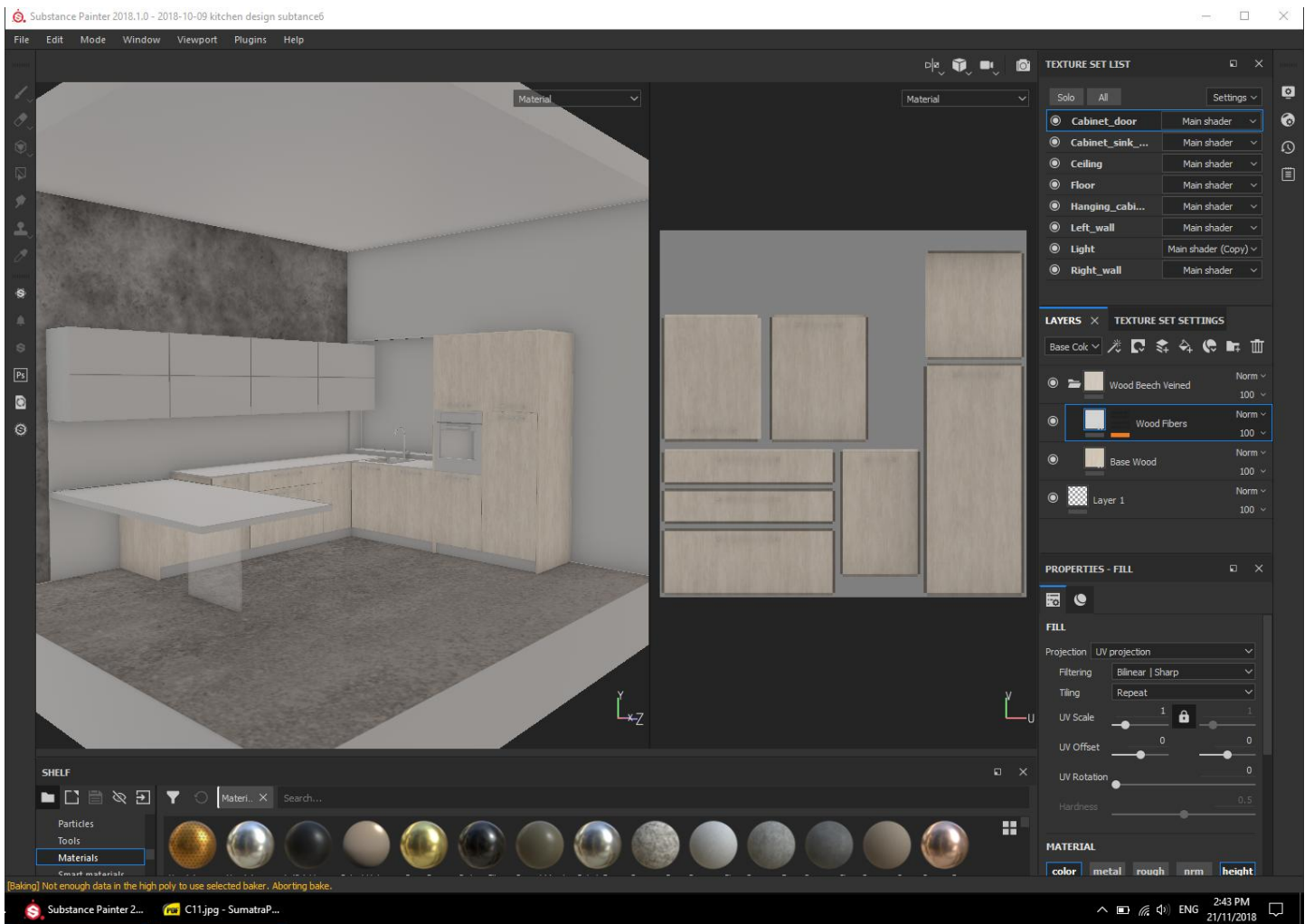
Light UV 2 (灯管/灯光 UV 2)

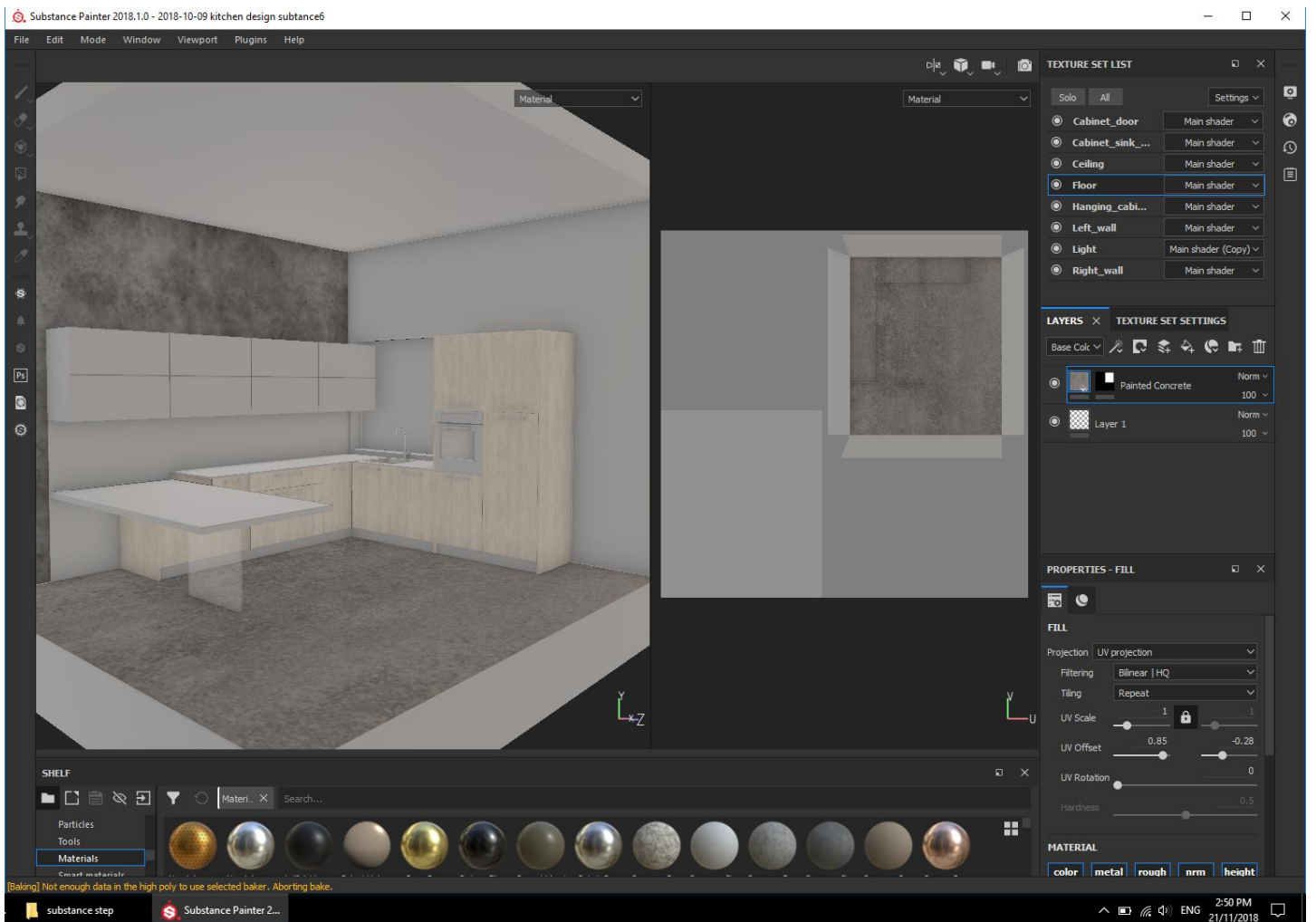


Substance Painter 放 Material 制作流程





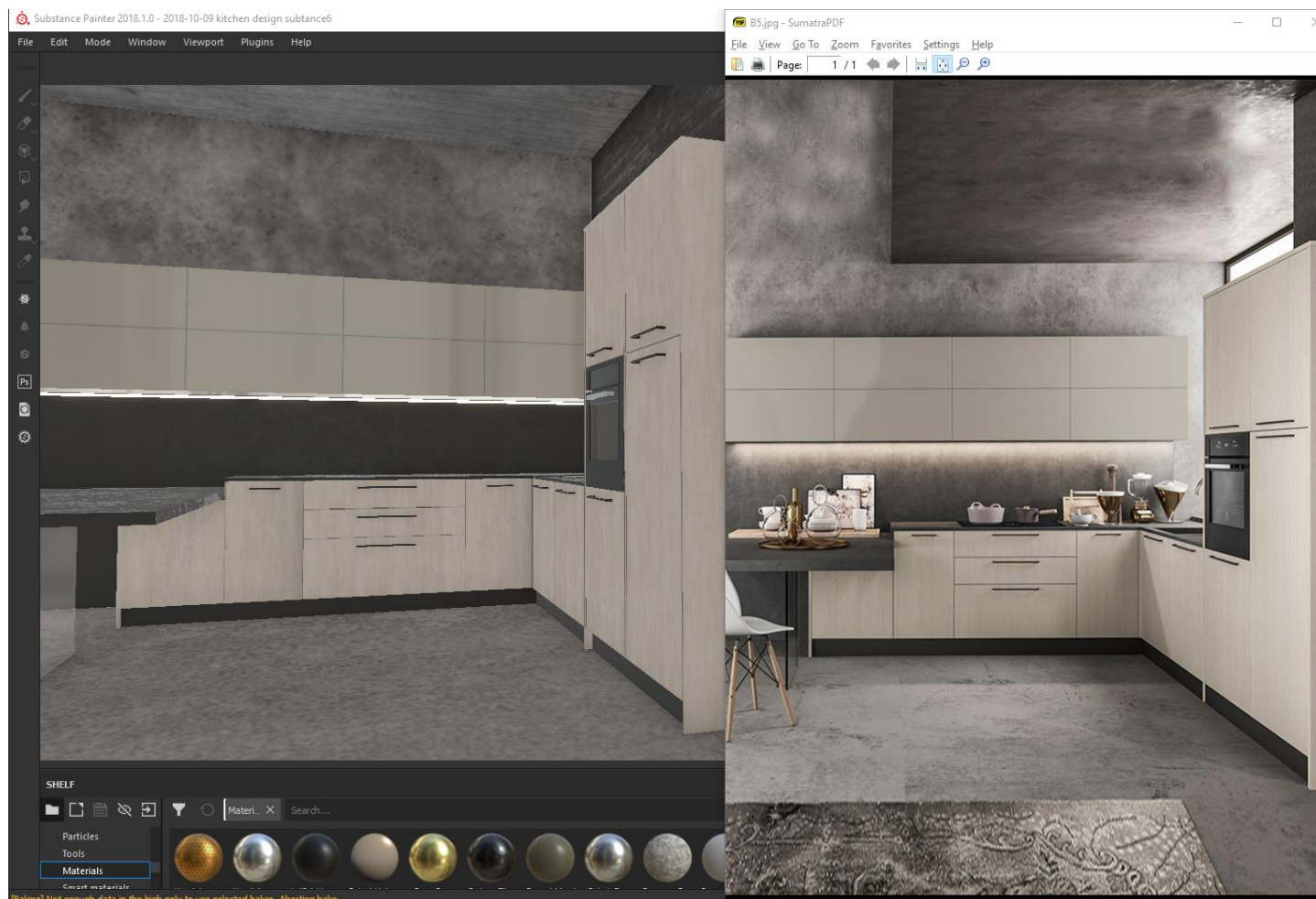
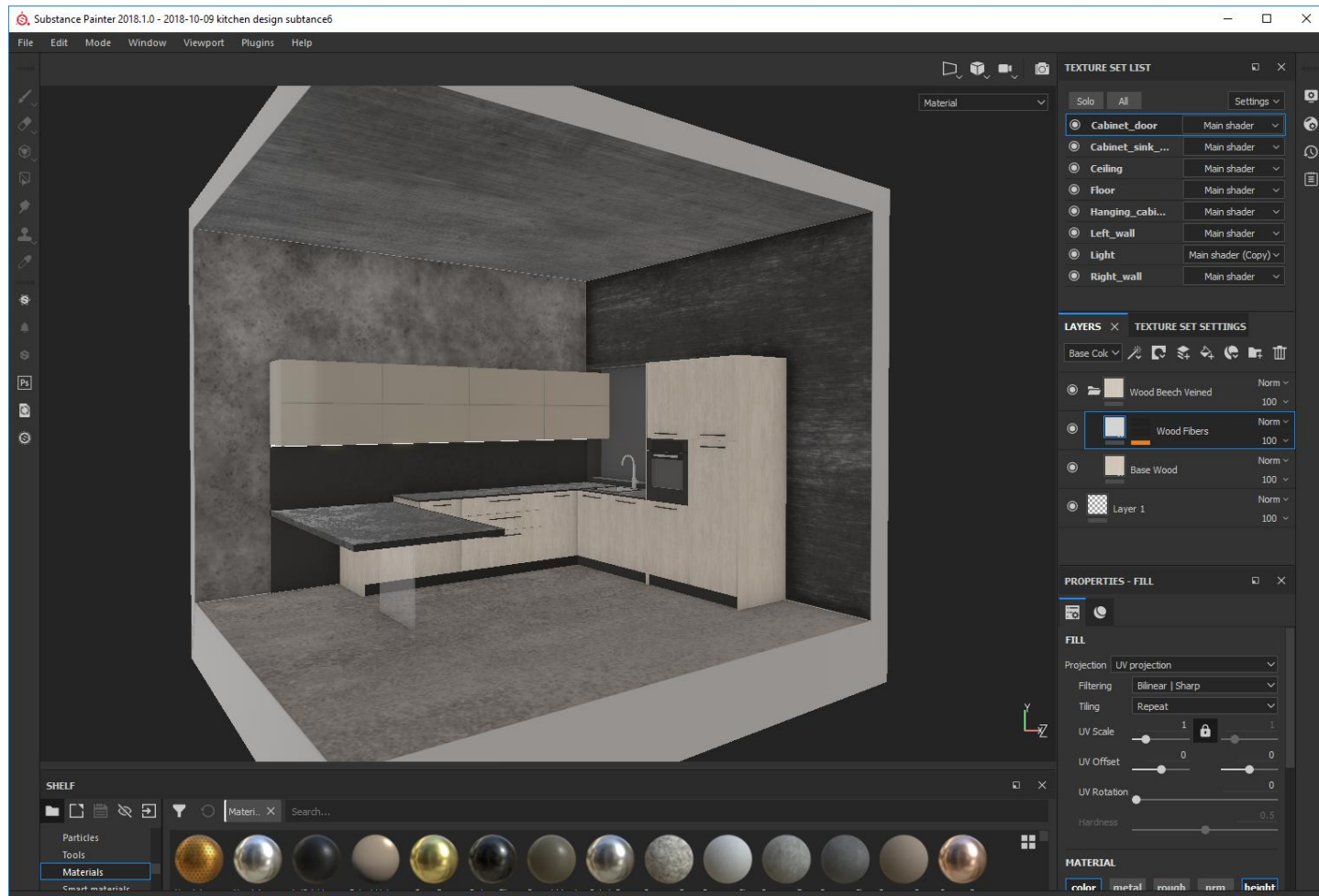




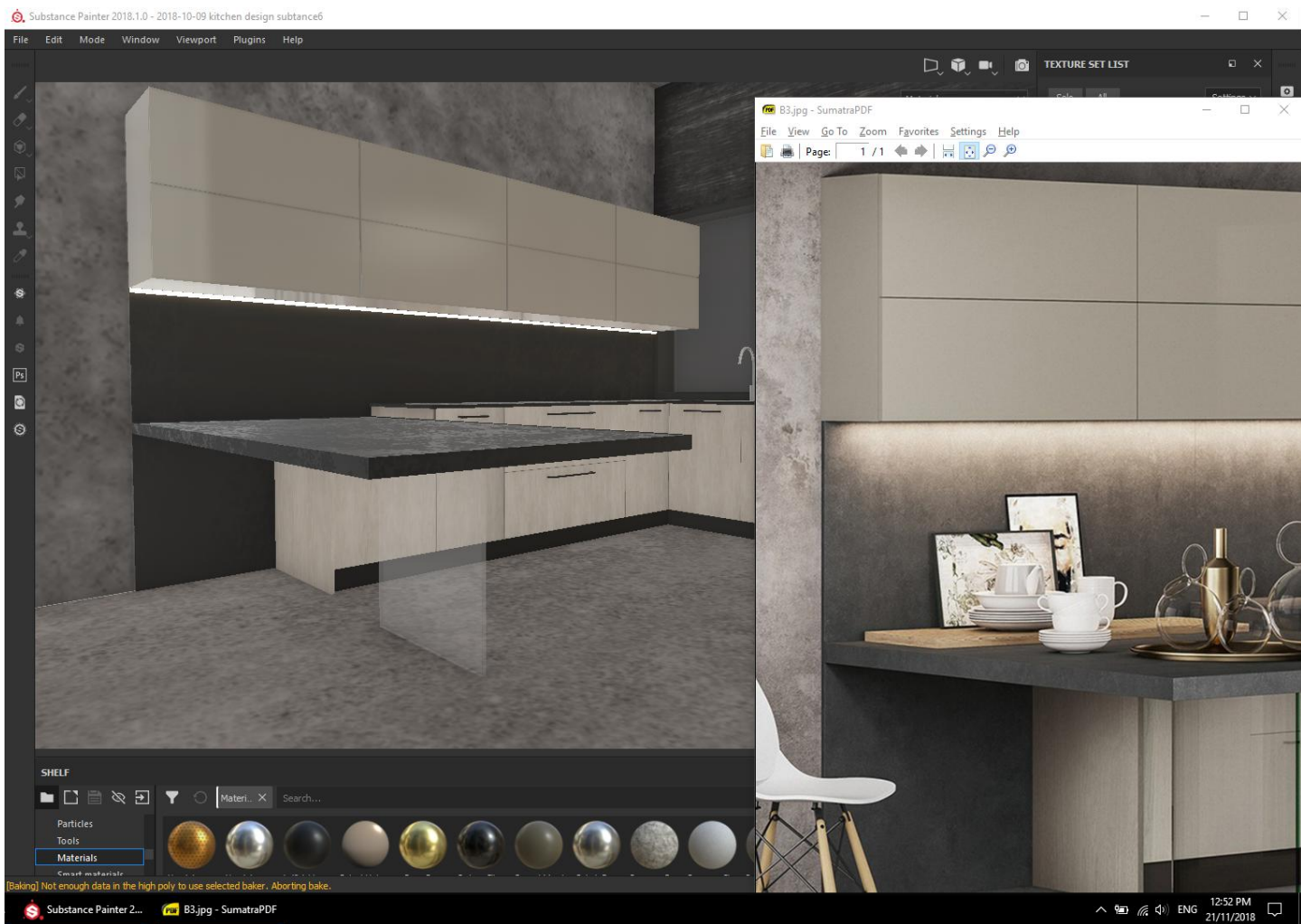




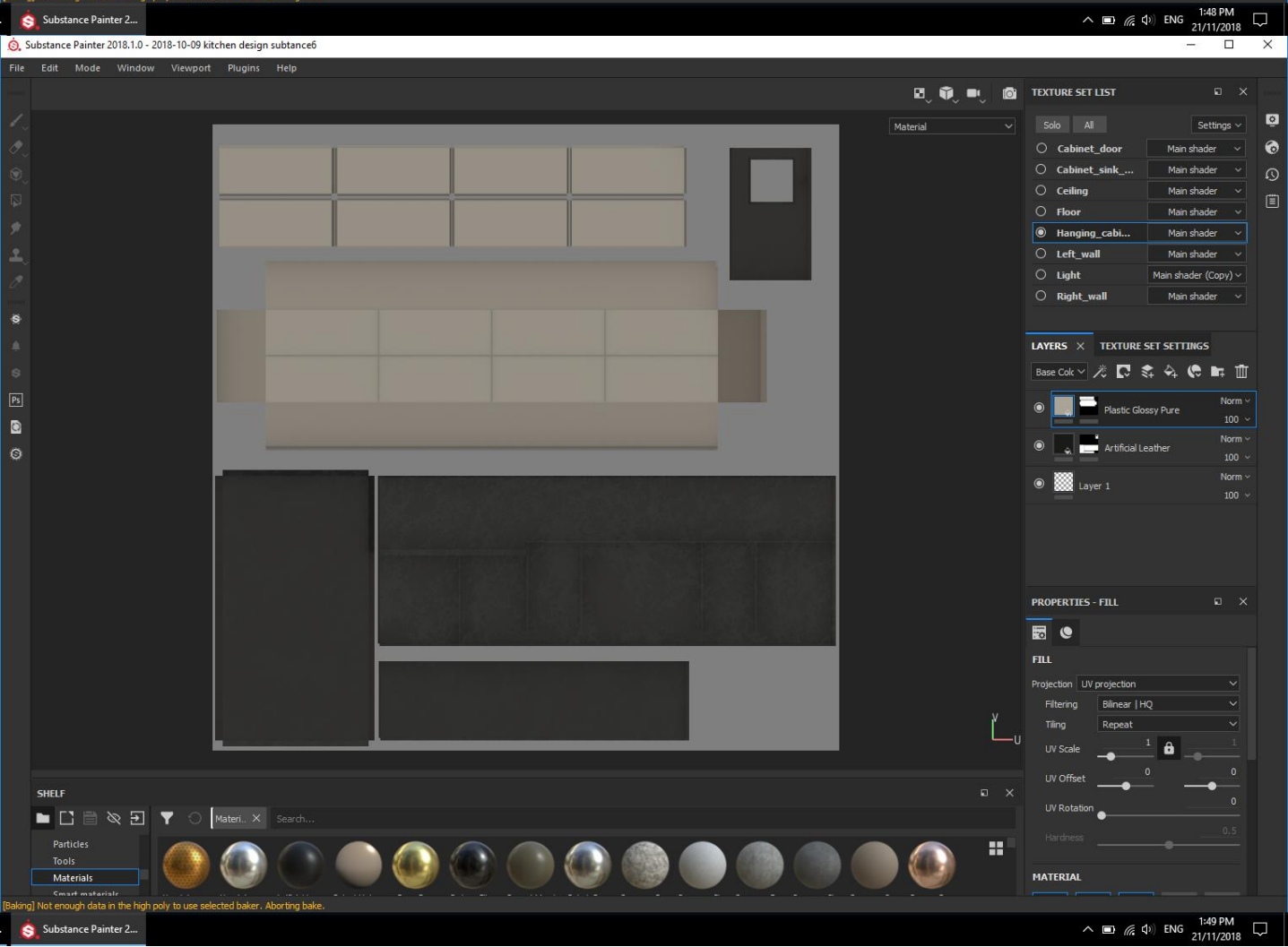
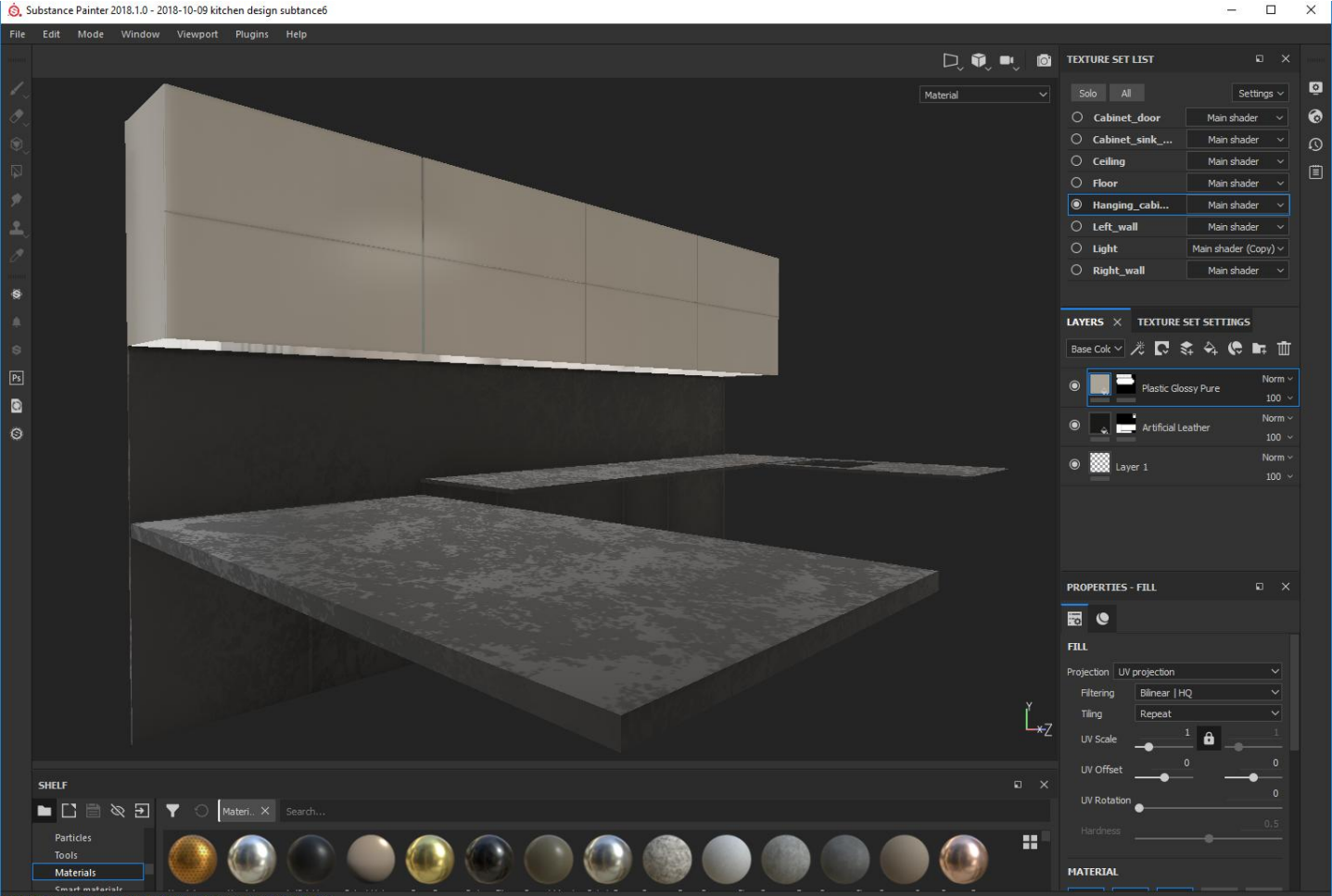
Substance Painter 完成



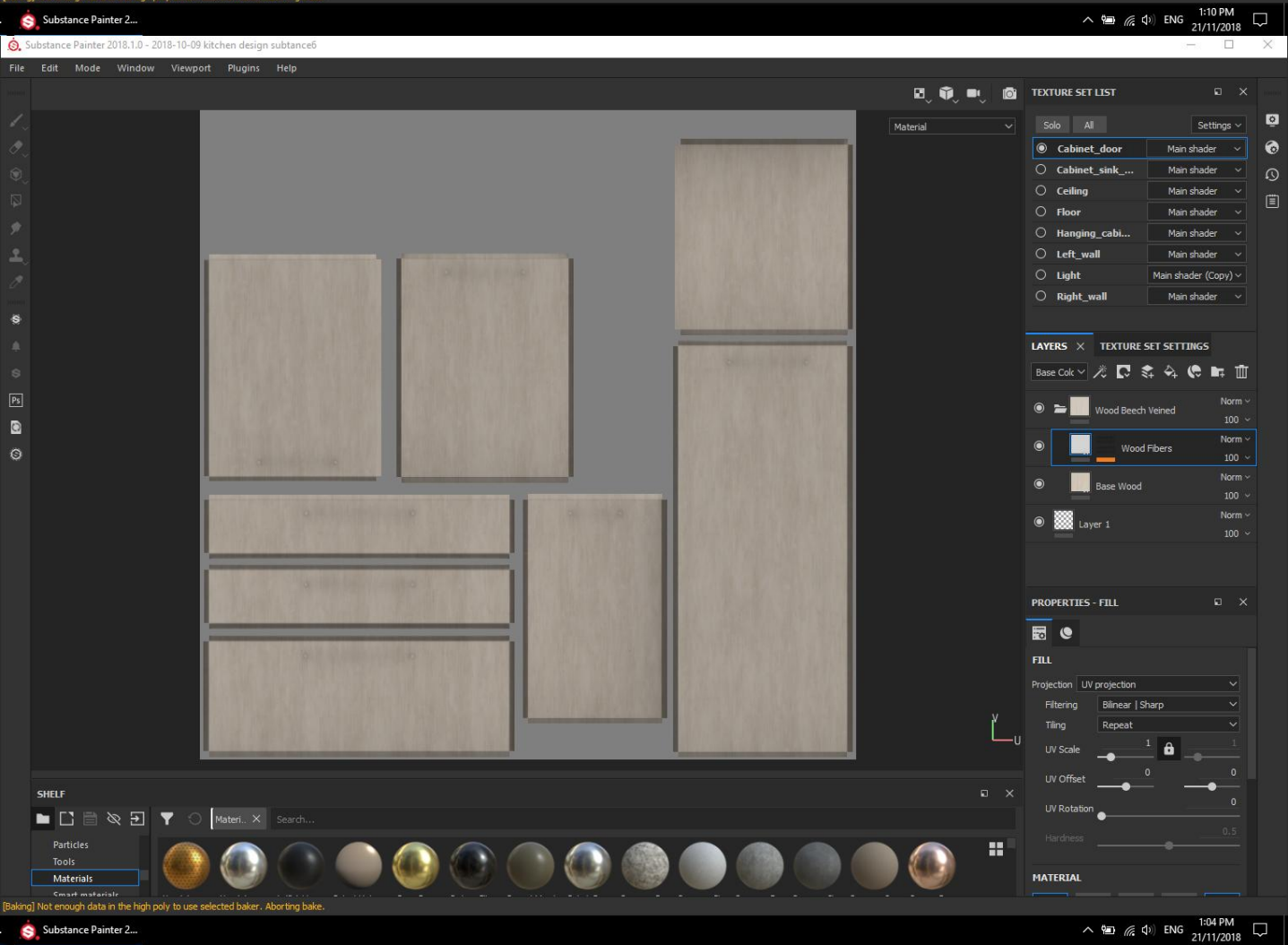
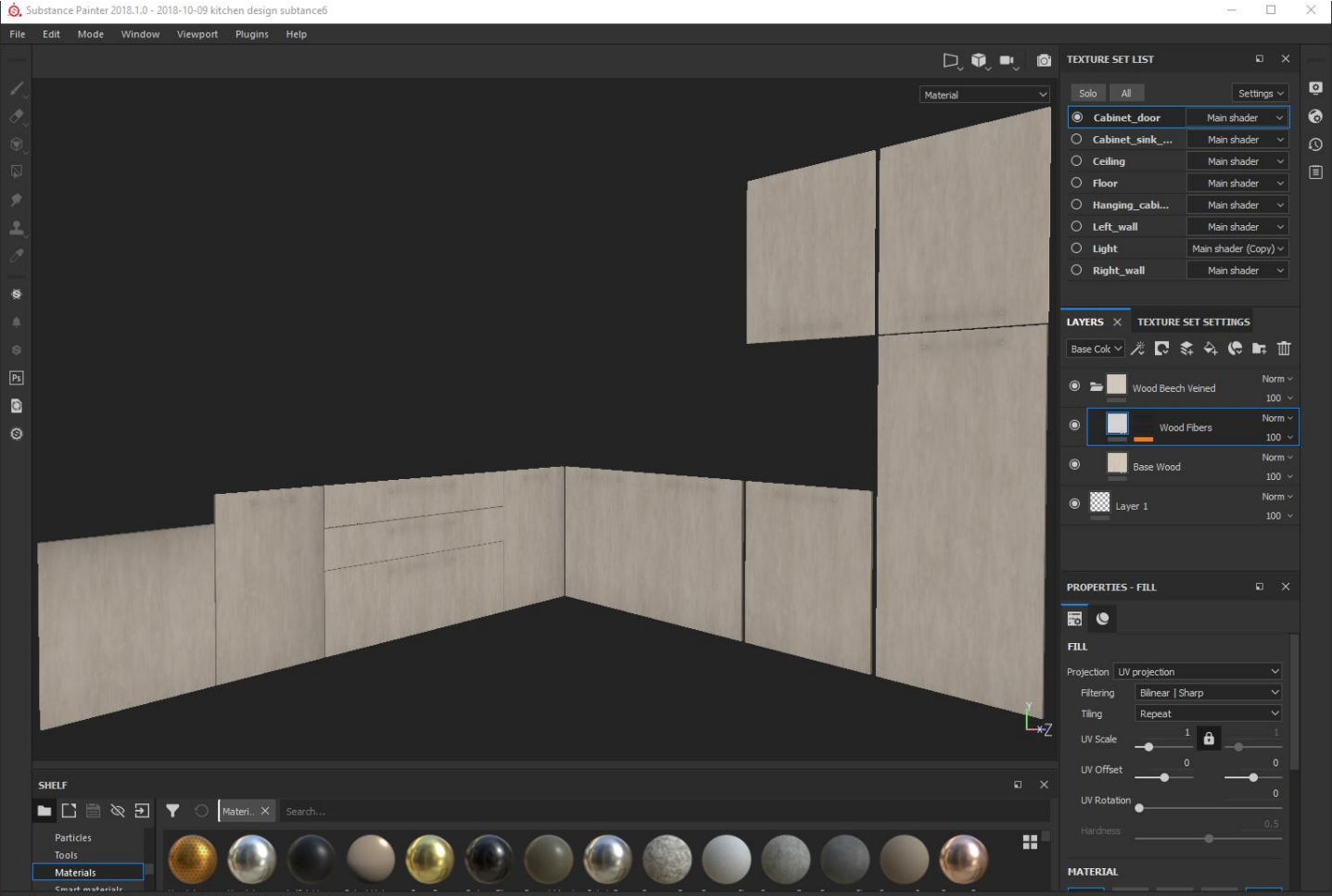




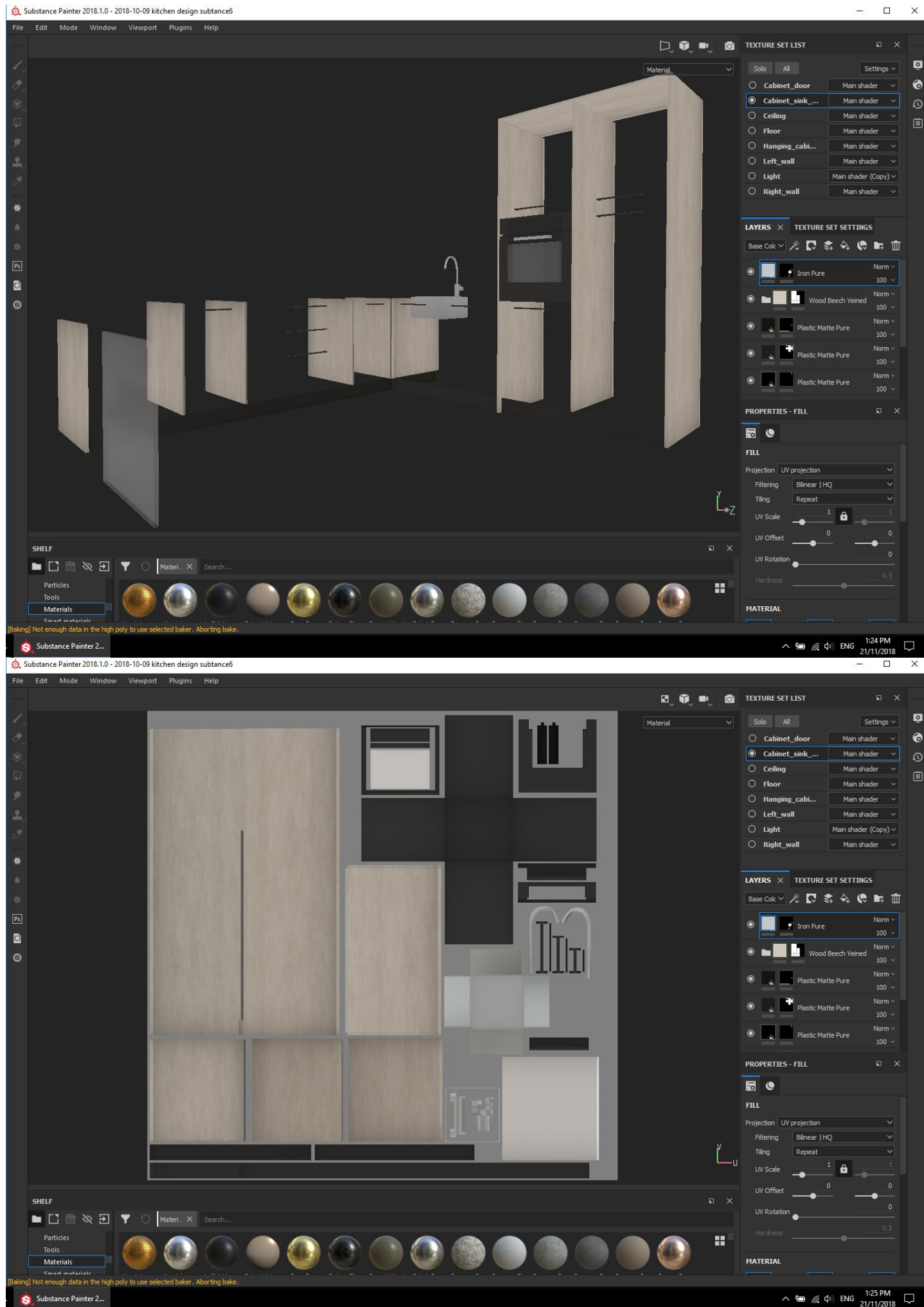
Hanging Cabinet (吊橱)



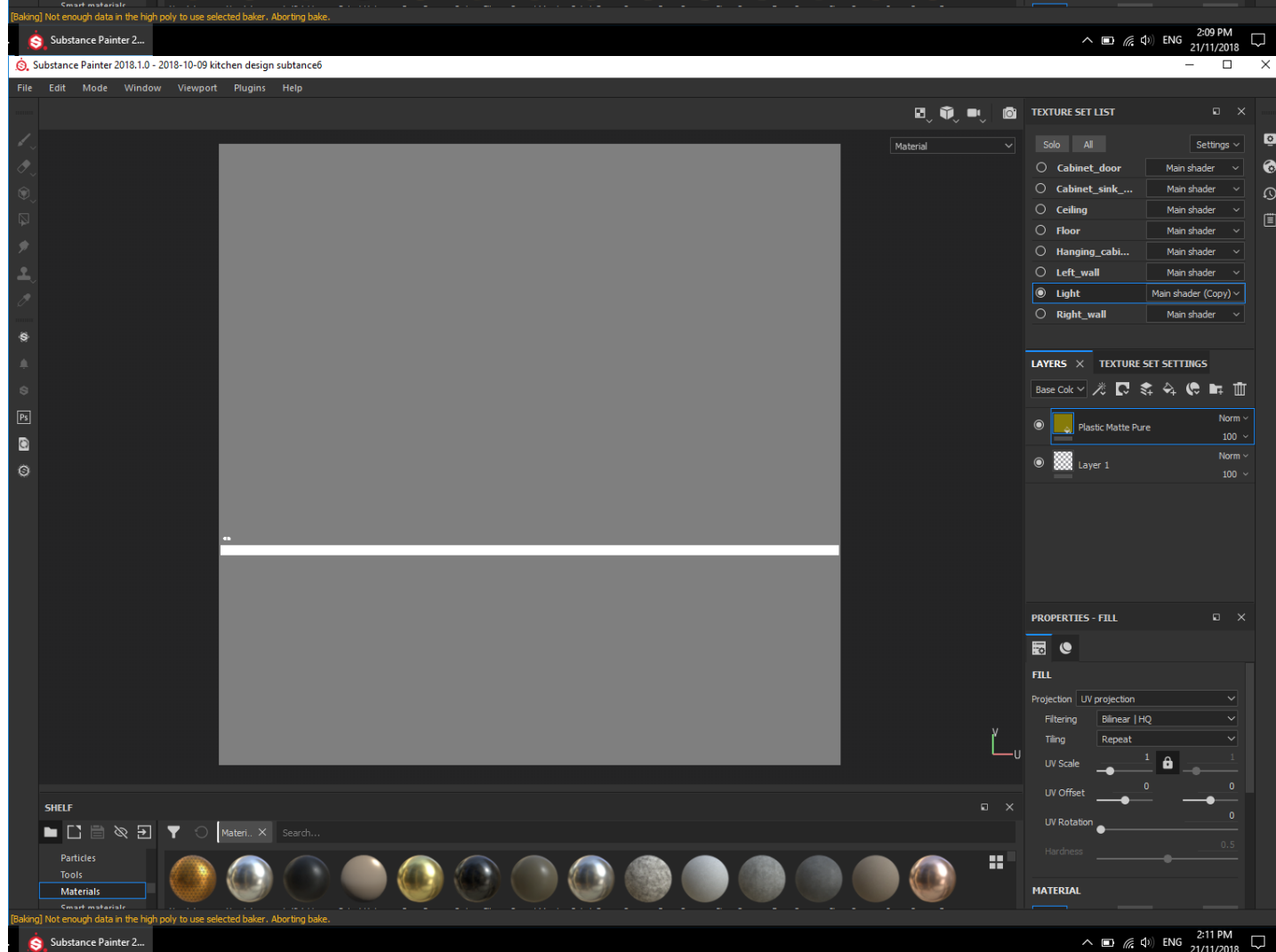
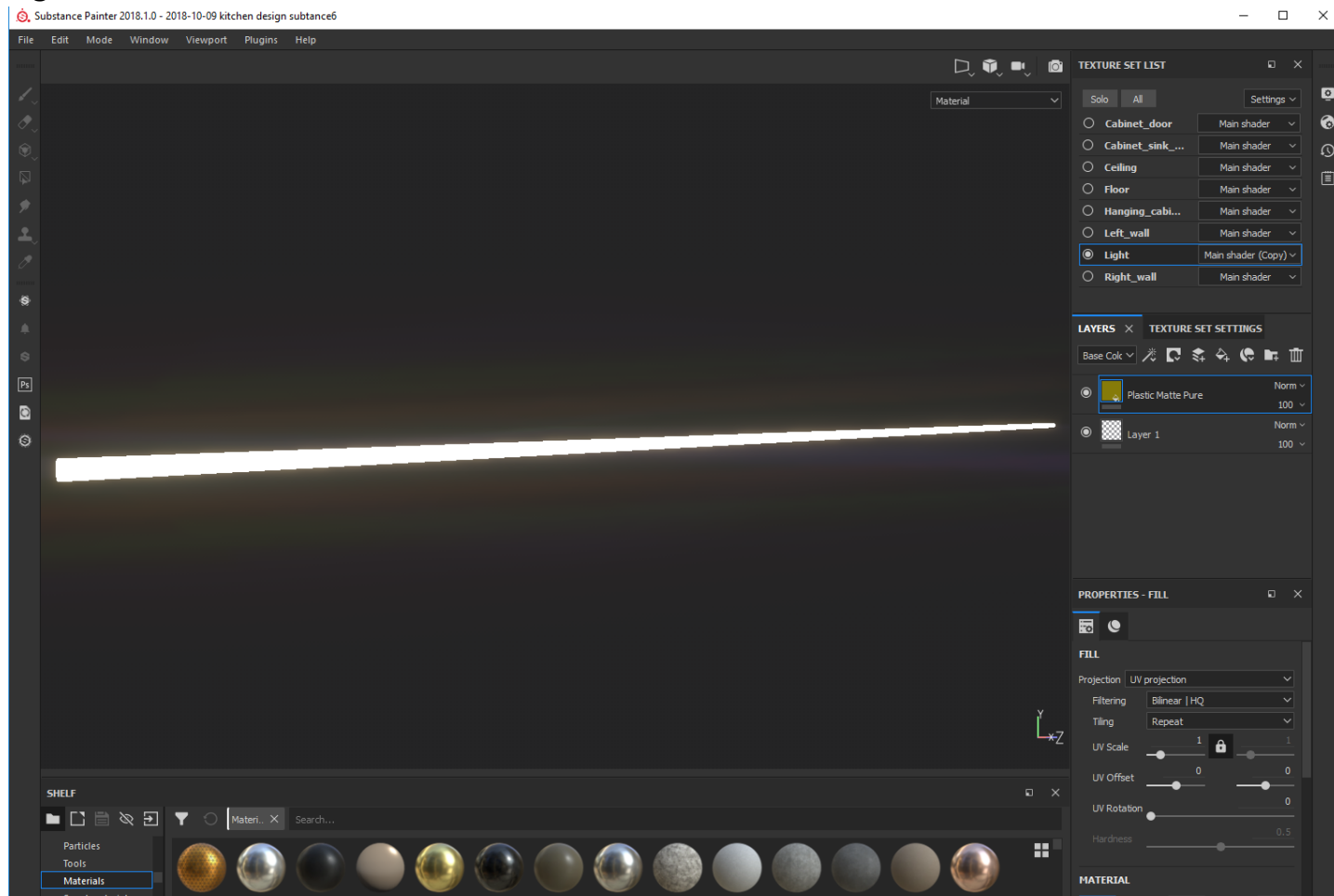
Cabinet door (橱门)



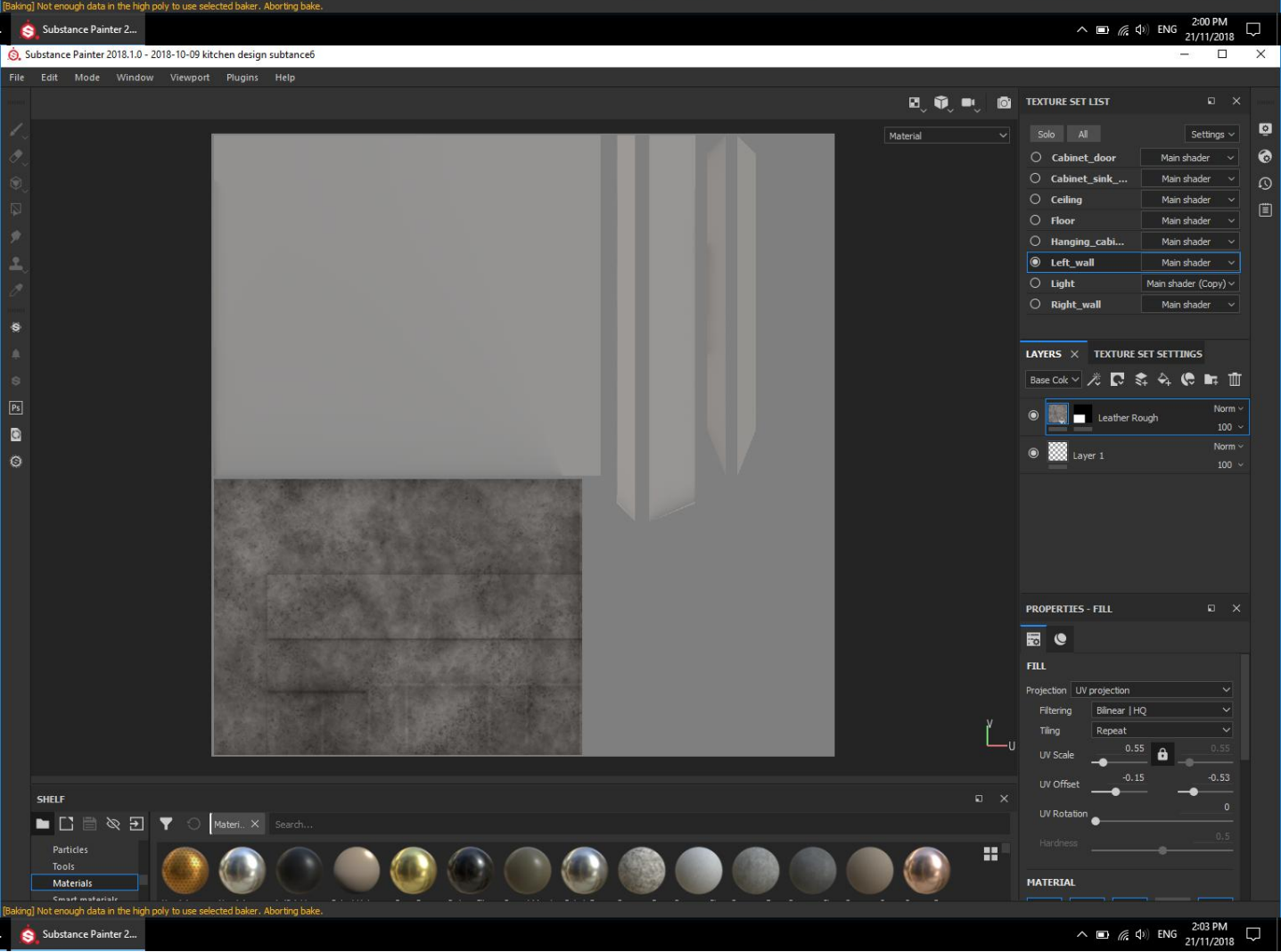
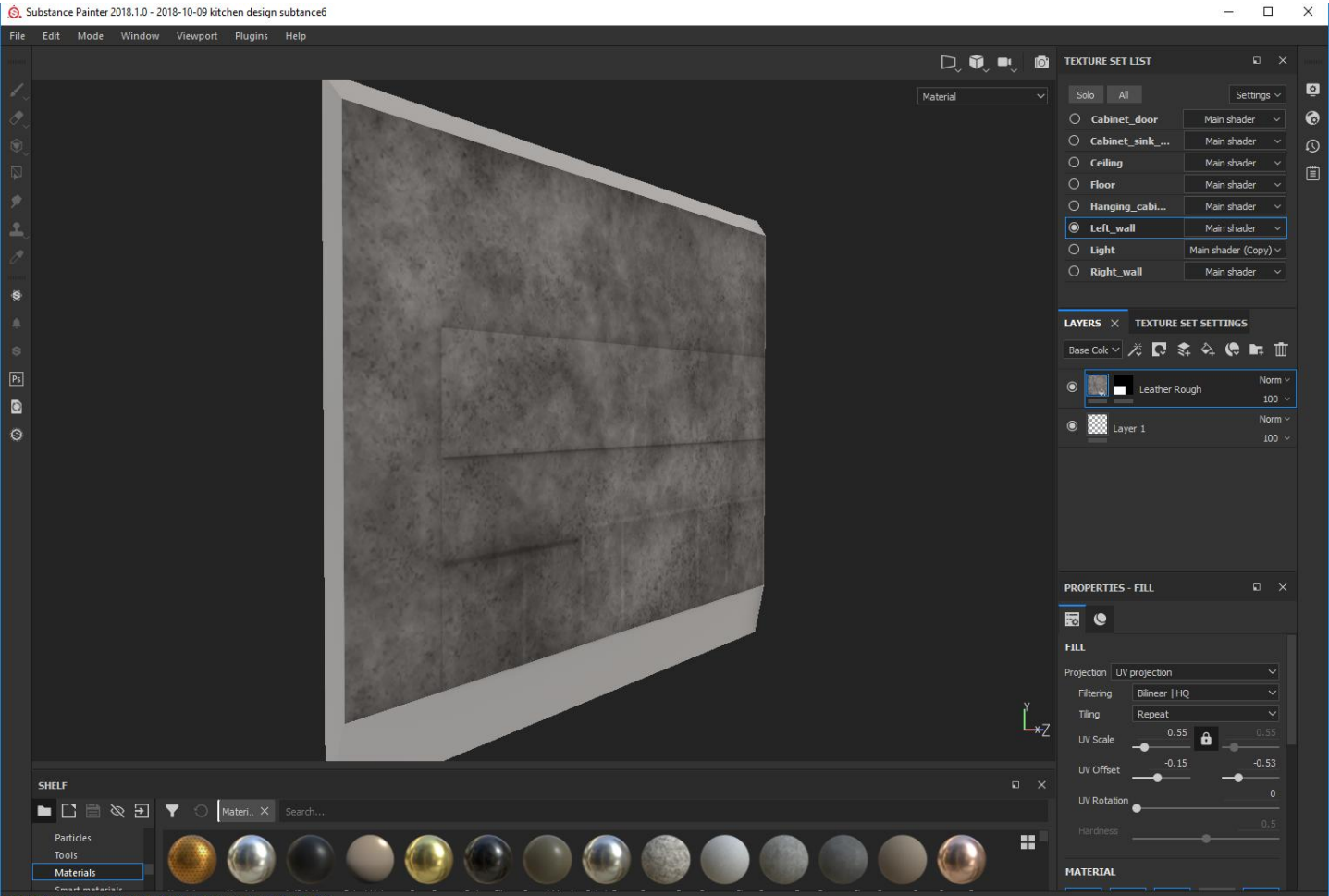
Cabinet Sink Oven (櫥架, 洗碗盆, 烤炉)



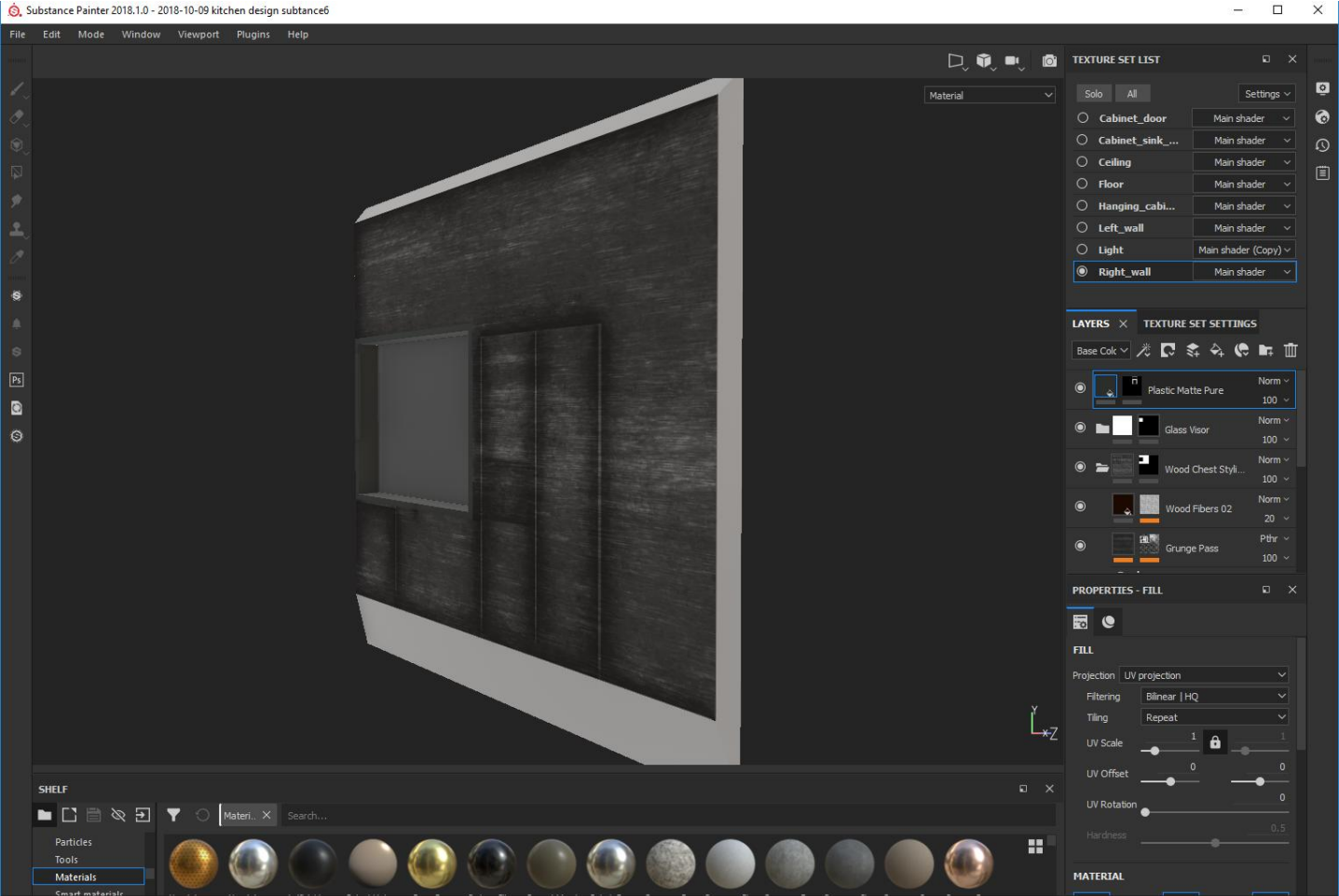
Light (灯管/灯光)



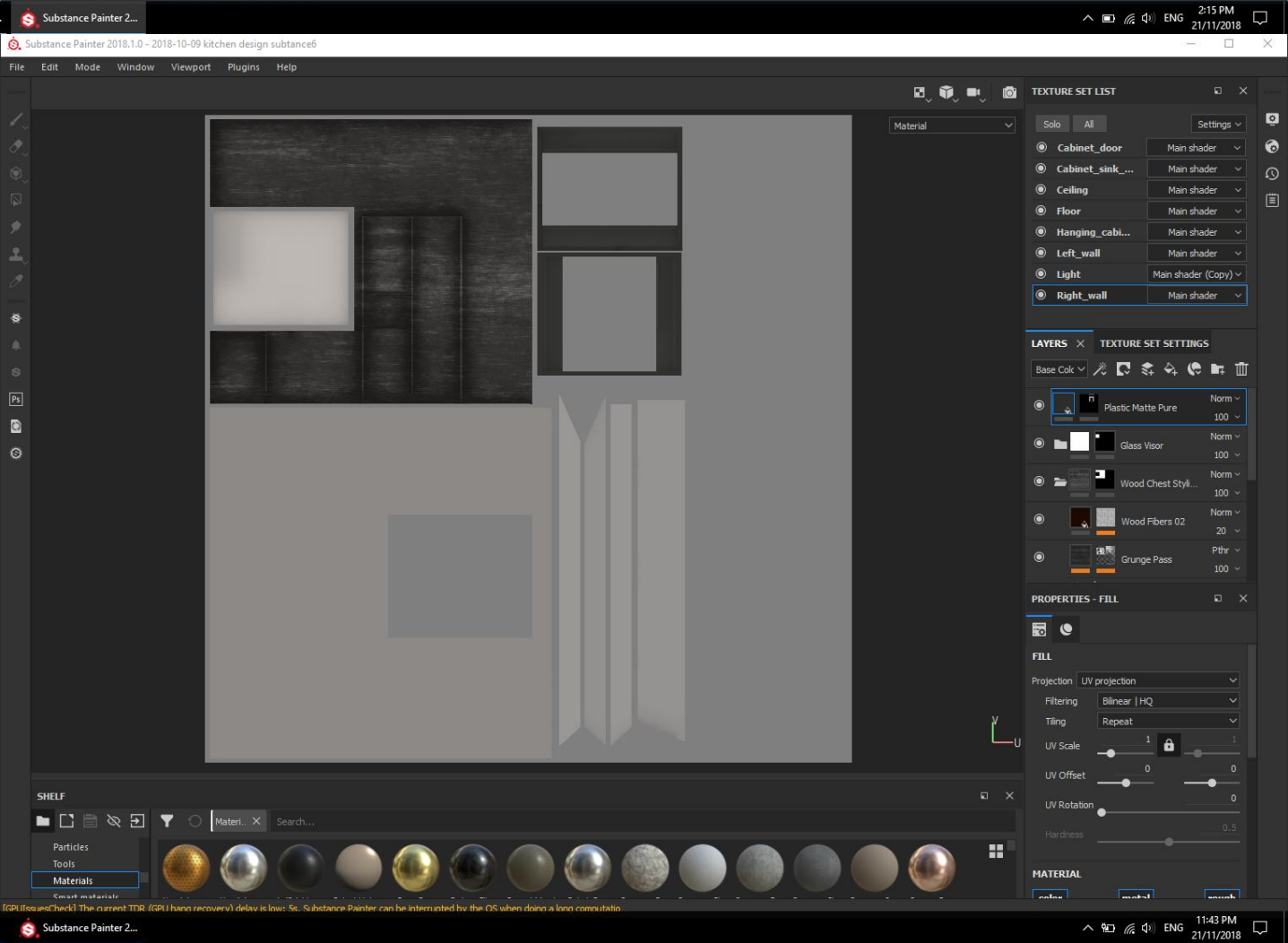
Left Wall (左边墙壁)



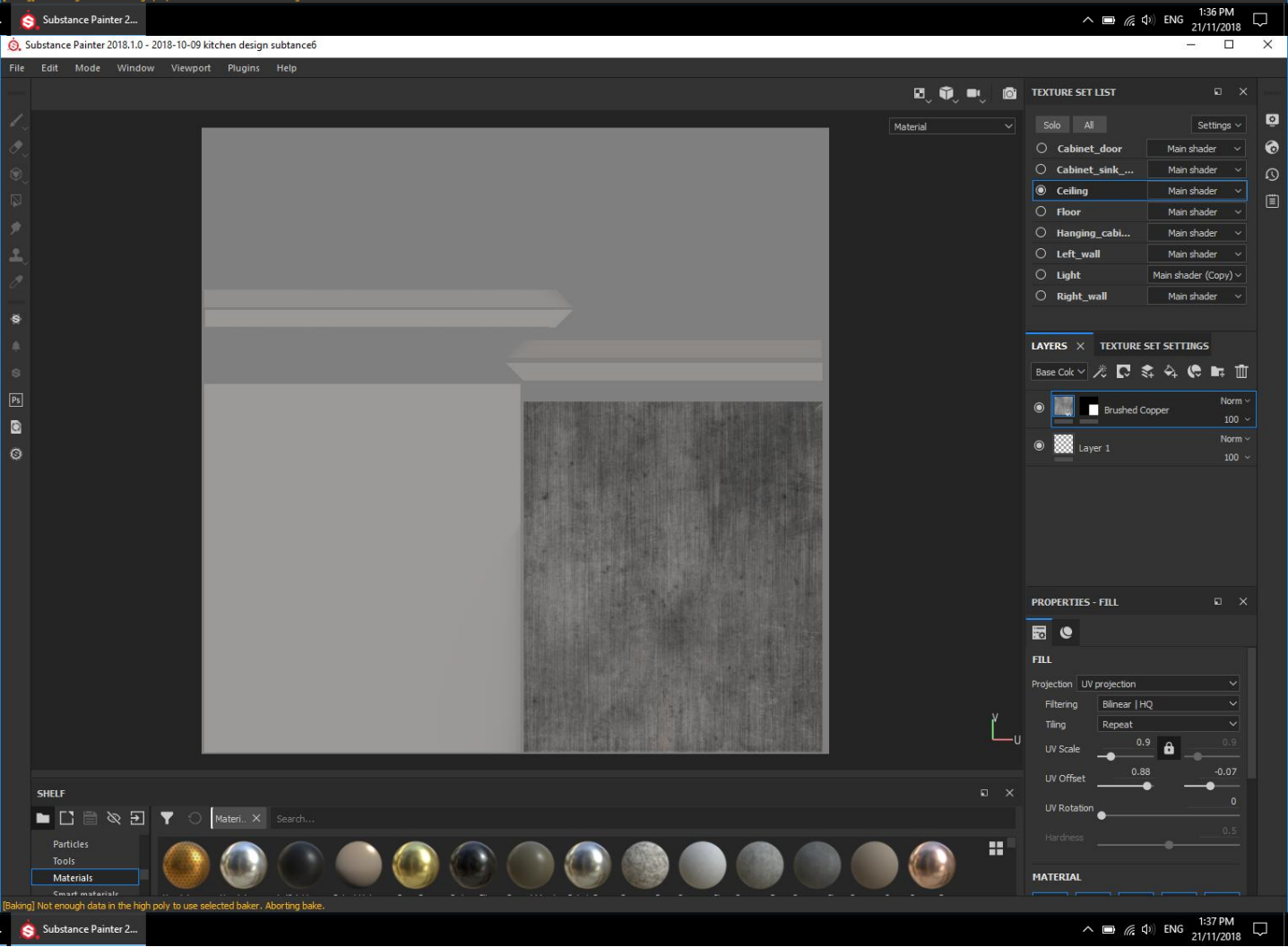
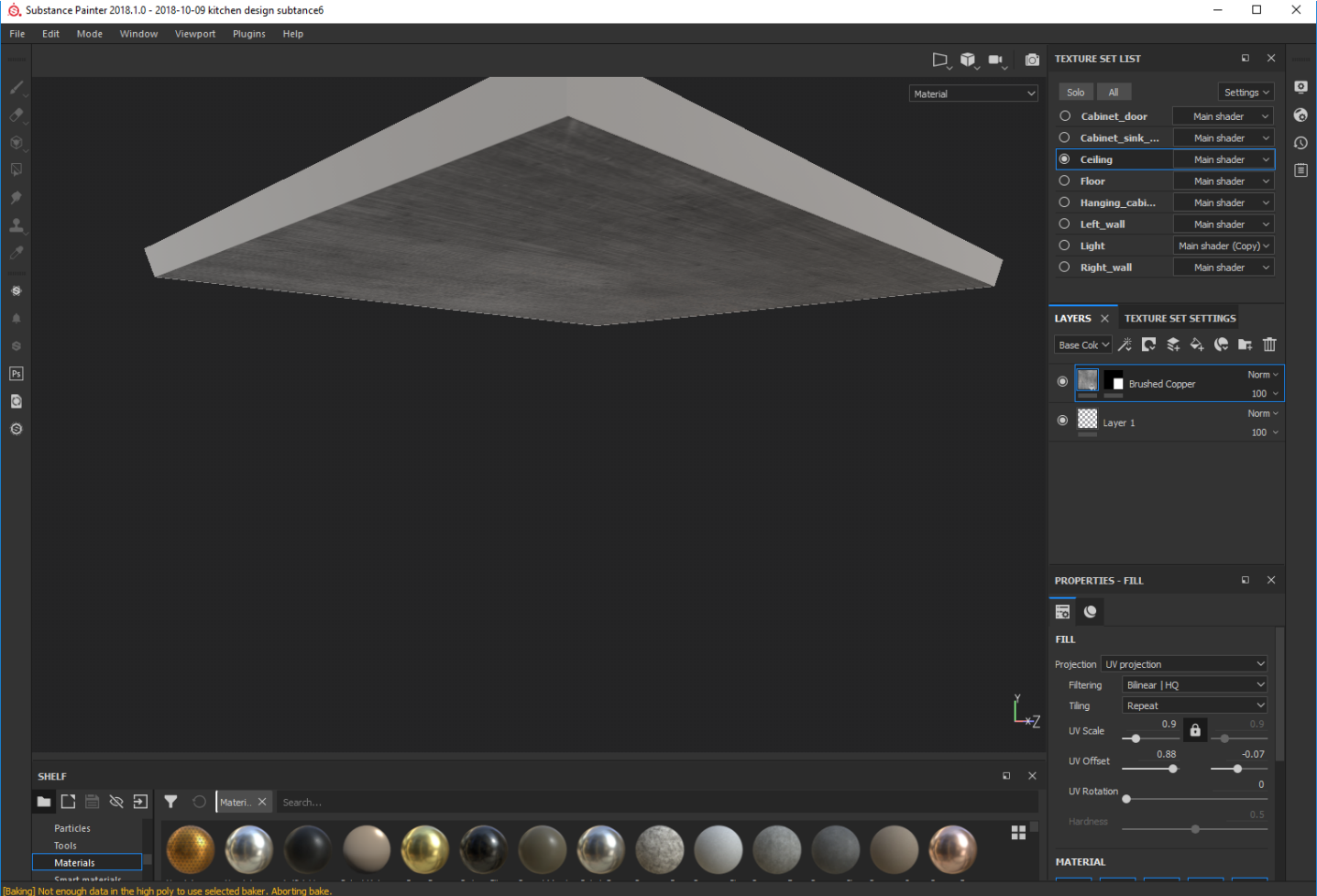
Right Wall (右边墙壁)



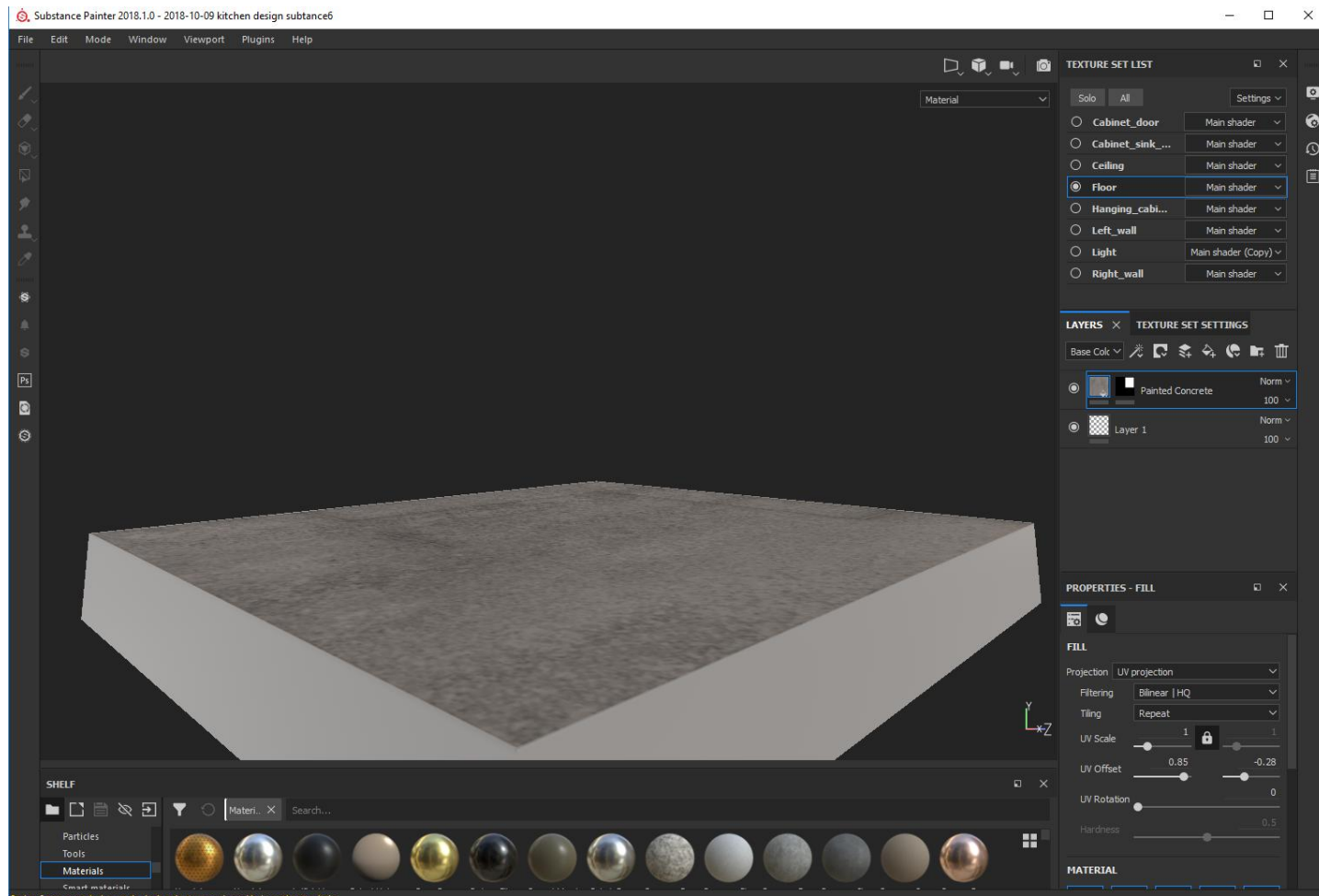
[Baking] Not enough data in the high poly to use selected baker. Aborting bake.



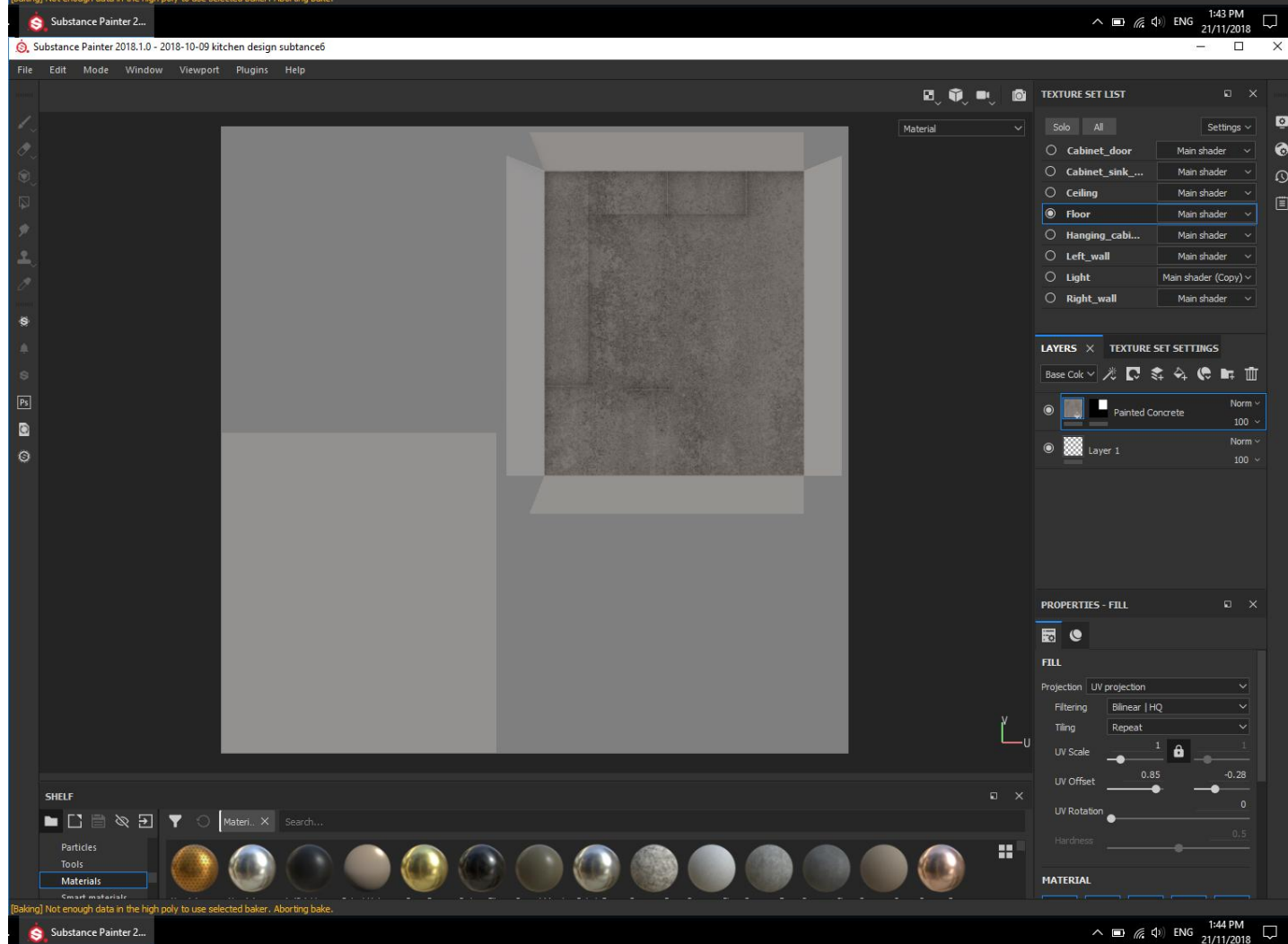
Ceiling (天花板)



Floor (地板)



[Baking] Not enough data in the high poly to use selected baker. Aborting bake.



[Baking] Not enough data in the high poly to use selected baker. Aborting bake.